

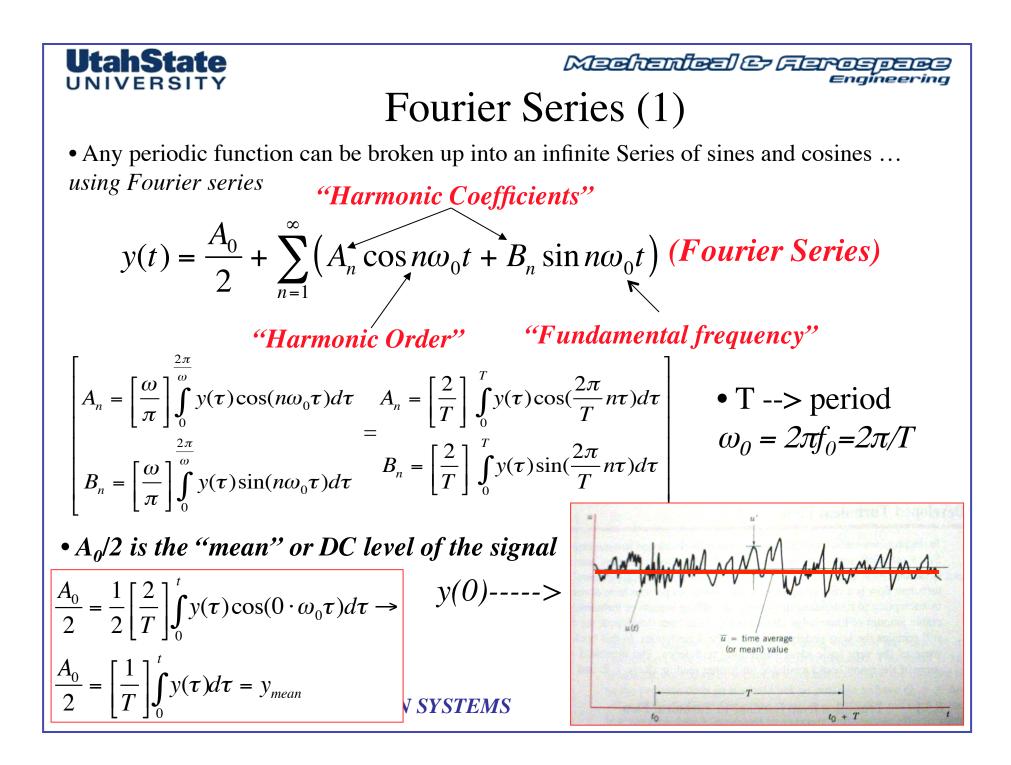
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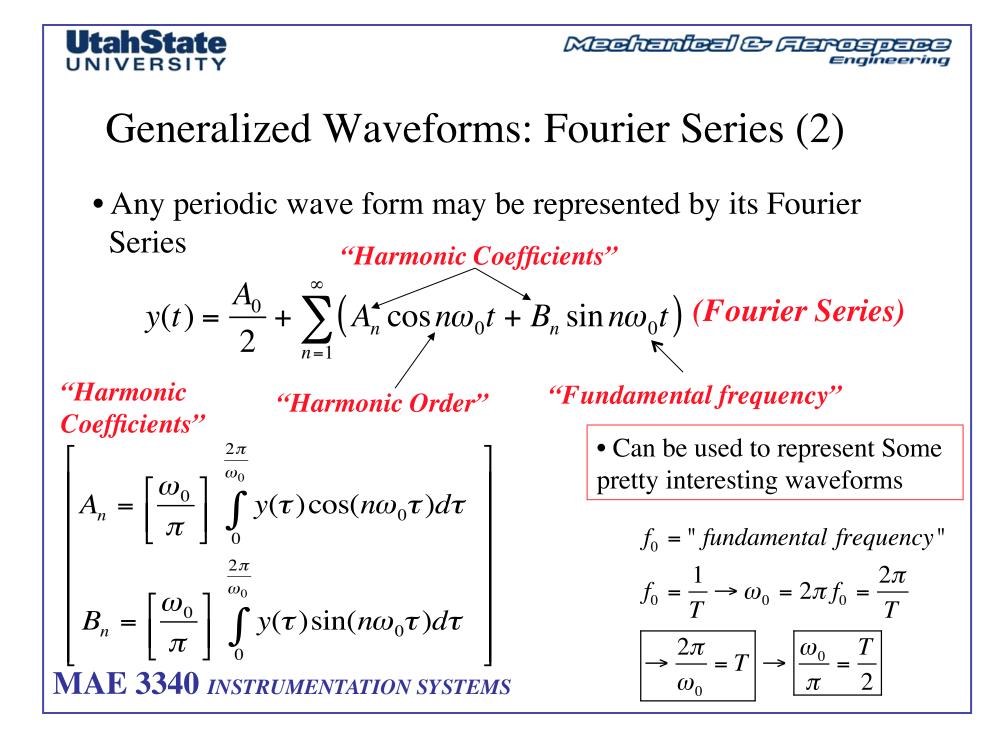
Notes on the Discrete Fourier Transform

$$X_k \stackrel{\text{def}}{=} \sum_{n=0}^{N-1} x_n \cdot e^{-2\pi i k n/N}, \quad k \in \mathbb{Z}$$

$$|X_k|/N = \sqrt{\operatorname{Re}(X_k)^2 + \operatorname{Im}(X_k)^2}/N$$

$$x_n = \frac{1}{N} \sum_{k=0}^{N-1} X_k \cdot e^{i2\pi k n/N}, \quad n \in \mathbb{Z}$$





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Fourier Series (3)

• Periodic Waveform, *T* = *Waveform Period*

 $f_0 =$ "fundamental frequency"

$$f_0 = \frac{1}{T} \rightarrow \omega_0 = 2\pi f_0 = \frac{2\pi}{T}$$
$$\Rightarrow \frac{2\pi}{\omega_0} = T \Rightarrow \frac{\omega_0}{\pi} = \frac{2}{T}$$

"equivalent forms"

$$\begin{bmatrix} A_n = \left[\frac{\omega_0}{\pi}\right] \int_0^{\frac{2\pi}{\omega_0}} y(\tau) \cos(n\omega_0 \tau) d\tau = \left(\frac{2}{T}\right) \int_0^T y(\tau) \cos\left(\frac{2\pi}{T} \cdot n \cdot \tau\right) d\tau \\ B_n = \left[\frac{\omega_0}{\pi}\right] \int_0^{\frac{2\pi}{\omega_0}} y(\tau) \sin(n\omega_0 \tau) d\tau = \left(\frac{2}{T}\right) \int_0^T y(\tau) \sin\left(\frac{2\pi}{T} \cdot n \cdot \tau\right) d\tau \end{bmatrix}$$

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Applications of Fourier Analysis

Can be used for four cases:

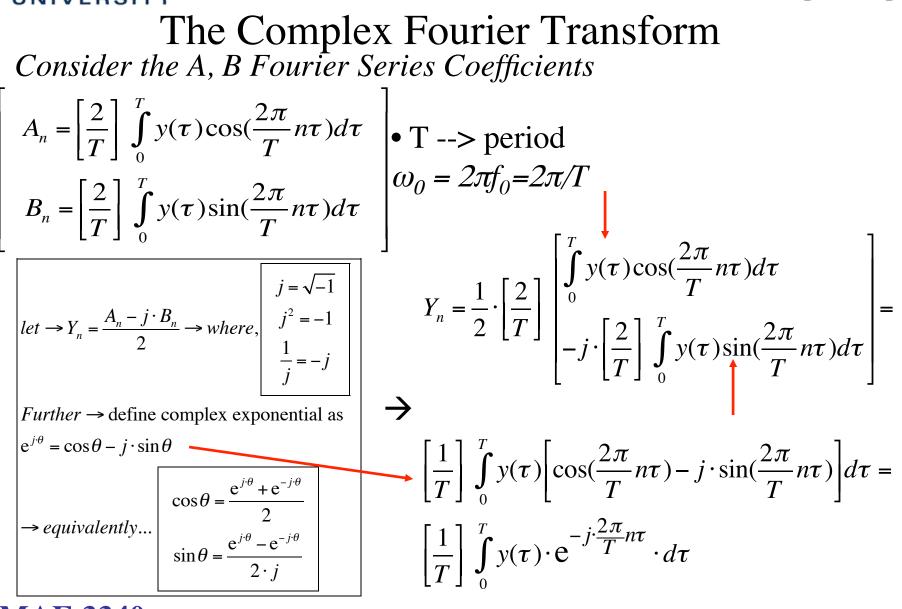
- 1) The function y(t) is known analytically (Fourier series)
- The function y(t) is an analog signal, electronic equipment can be purchased to perform this analysis (old-school tech)
- 3) The waveform is digitally sampled and y(t) is stored for discrete points in time. Discrete equations are required for numerical computations ...

"Discrete Fourier Transform"

4) Processing of the Spectrum Allows Data to be Filtered!

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The Complex Fourier Transform (2)

Substitute complex exponential for sin and cosine terms in Fourier series

$$y(t) = \frac{A_0}{2} + \sum_{n=1}^{\infty} \left(A_n \cos n\omega_0 t + B_n \sin n\omega_0 t \right) = \frac{A_0}{2} + \sum_{n=1}^{\infty} \left(A_n \cdot \frac{e^{j\left(\frac{2\pi}{T} \cdot n \cdot t\right)} + e^{-j\left(\frac{2\pi}{T} \cdot n \cdot t\right)}}{2} + B_n \cdot \frac{e^{j\left(\frac{2\pi}{T} \cdot n \cdot t\right)} - e^{-j\left(\frac{2\pi}{T} \cdot n \cdot t\right)}}{2 \cdot j} \right) = \frac{A_0}{2} + \sum_{n=1}^{\infty} \left(\frac{1}{2} \left(A_n - j \cdot B_n \right) e^{j\left(\frac{2\pi}{T} \cdot n \cdot t\right)} \right) + \sum_{n=1}^{\infty} \left(\frac{1}{2} \left(A_n + j \cdot B_n \right) e^{-j\left(\frac{2\pi}{T} \cdot n \cdot t\right)} \right)$$

Look at second term

$$\sum_{n=1}^{\infty} \left(\frac{1}{2} \left(A_n + j \cdot B_n \right) e^{-j \cdot \left(\frac{2\pi}{T} \cdot n \cdot t \right)} \right) = \sum_{n=-\infty}^{-1} \left(\frac{1}{2} \left(A_{-n} + j \cdot B_{-n} \right) e^{j \cdot \left(\frac{2\pi}{T} \cdot n \cdot t \right)} \right)$$

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The Complex Fourier Transform (3) *From previous slide*

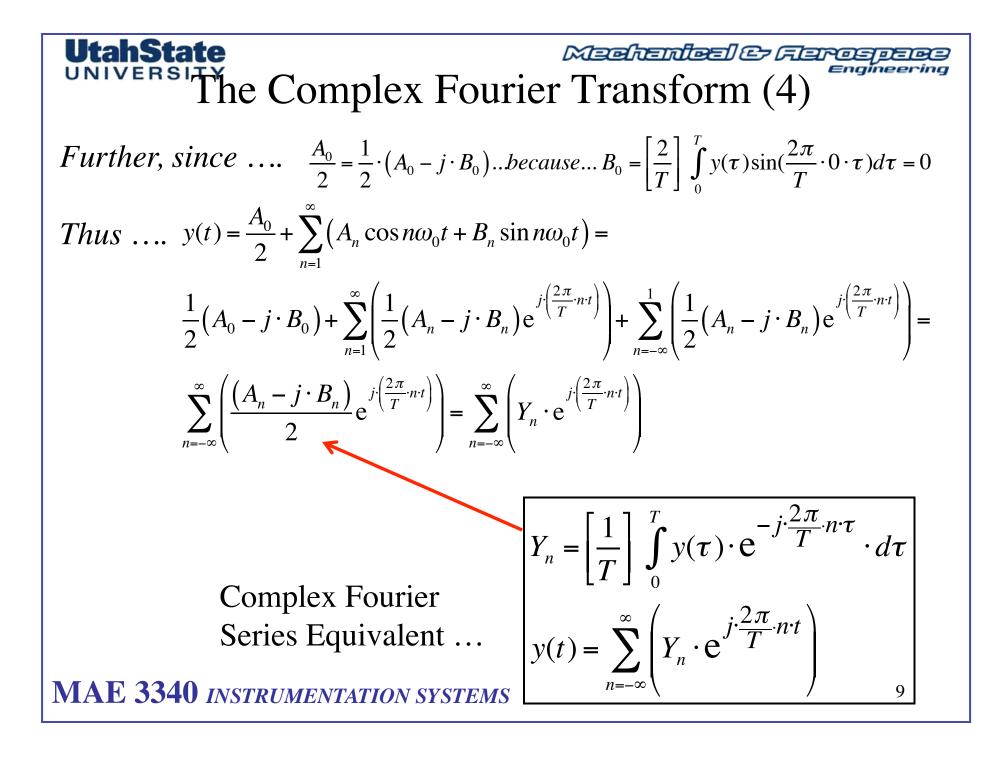
$$\sum_{n=1}^{\infty} \left(\frac{1}{2} \left(A_n + j \cdot B_n \right) \mathrm{e}^{-j \cdot \left(\frac{2\pi}{T} \cdot n \cdot t \right)} \right) = \sum_{\eta=-1}^{-\infty} \left(\frac{1}{2} \left(A_{-n} + j \cdot B_{-n} \right) \mathrm{e}^{j \cdot \left(\frac{2\pi}{T} \cdot n \cdot t \right)} \right)$$

From Fourier Coefficient definition

$$A_{-n} = \left[\frac{2}{T}\right] \int_{0}^{T} y(\tau) \cos\left(-\frac{2\pi}{T}n\cdot\tau\right) d\tau = \left[\frac{2}{T}\right] \int_{0}^{T} y(\tau) \cos\left(\frac{2\pi}{T}n\cdot\tau\right) d\tau = A_{n}$$
$$B_{-n} = \left[\frac{2}{T}\right] \int_{0}^{T} y(\tau) \sin\left(-\frac{2\pi}{T}n\cdot\tau\right) d\tau = -\left[\frac{2}{T}\right] \int_{0}^{T} y(\tau) \sin\left(\frac{2\pi}{T}n\cdot\tau\right) d\tau = -B_{n}$$

Thus from above

$$\sum_{n=1}^{\infty} \left(\frac{1}{2} \left(A_n + j \cdot B_n \right) e^{-j \cdot \left(\frac{2\pi}{T} \cdot n \cdot t \right)} \right) = \sum_{n=-\infty}^{-1} \left(\frac{1}{2} \left(A_n - j \cdot B_n \right) e^{j \cdot \left(\frac{2\pi}{T} \cdot n \cdot t \right)} \right)$$



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 $(2 - 1)^{-1}$

Compare series representations

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Real Series
$$y(t) = \frac{A_0}{2} + \sum_{n=1}^{\infty} \left[A_n \cos\left(\frac{2\pi}{T}n \cdot t\right) + B_n \sin\left(\frac{2\pi}{T}n \cdot t\right) \right]$$
$$\begin{bmatrix} A_n = \left[\frac{2}{T}\right] \int_0^T y(\tau) \cos\left(\frac{2\pi}{T}n\tau\right) d\tau \\ B_n = -2 \cdot \operatorname{Im}\left(Y_n\right) \\ \begin{bmatrix} B_n = \left[\frac{2}{T}\right] \int_0^T y(\tau) \sin\left(\frac{2\pi}{T}n\tau\right) d\tau \\ B_n = \left[\frac{2}{T}\right] \int_0^T y(\tau) \sin\left(\frac{2\pi}{T}n\tau\right) d\tau \end{bmatrix}$$

Complex Series
$$Y_{n} = \left[\frac{1}{T}\right] \int_{0}^{T} y(\tau) \cdot e^{-j \cdot \frac{2\pi}{T} \cdot n \cdot \tau} \cdot d\tau$$
$$Y_{n} = \frac{A_{n} - j \cdot B_{n}}{2}$$
$$y(t) = \sum_{n=-\infty}^{\infty} \left(Y_{n} \cdot e^{j \cdot \frac{2\pi}{T} \cdot n \cdot t}\right)$$

ematically ntical"

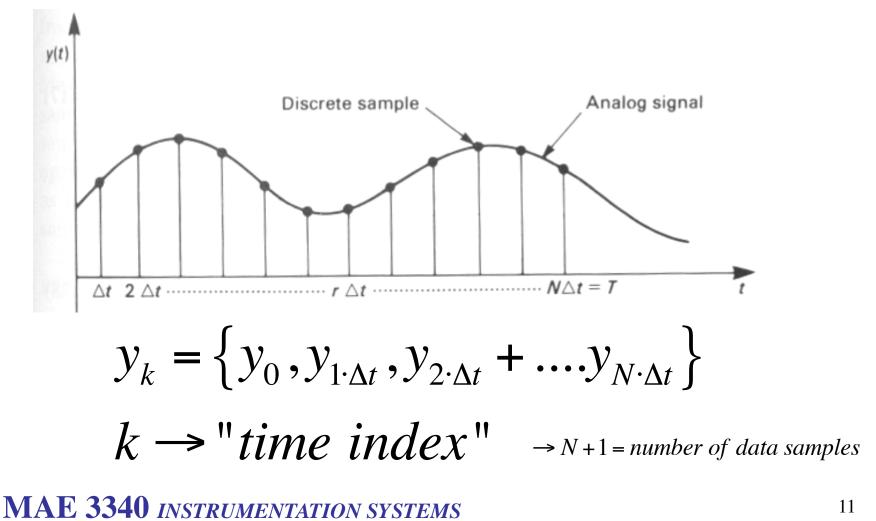
Complex series is far easier to implement on a computer



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Discrete Fourier Transform

Look at Discrete Signal Sampled at time interval ΔT



UtahState UNIVERSITY Discrete Fourier Transform (2)

"Record Length" of sampled signal is equivalent to the *Fundamental period*

$$y_{k} = \left\{ y_{0}, y_{1 \cdot \Delta t}, y_{2 \cdot \Delta t} + \dots + y_{N \cdot \Delta t} \right\} \rightarrow N+1 = number of data samples$$
$$T \equiv N \cdot \Delta t \rightarrow \omega_{0} = \frac{2\pi}{T} = \frac{2\pi}{N \cdot \Delta t} \rightarrow t_{k} = k \cdot \Delta t$$

Approximate Complex Coefficient Integral by a Discrete Sum

$$Y_{n} = \left[\frac{1}{T}\right] \int_{0}^{T} y(\tau) \cdot e^{-j \cdot n \cdot \frac{2\pi}{T} \cdot \tau} \cdot d\tau \rightarrow$$

$$Y_{n} \approx \left[\frac{1}{N \cdot \Delta t}\right] \sum_{k=0}^{N} y_{k} \cdot e^{-j \cdot n \cdot \frac{2\pi}{N \cdot \Delta t}(k \cdot \Delta t)} \cdot \Delta t = \frac{1}{N} \cdot \sum_{k=0}^{N} y_{k} \cdot e^{-j \cdot \frac{2\pi}{N} \cdot n \cdot k}$$

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Discrete Fourier Transform (3)

$$Y_{n} = \frac{1}{N} \sum_{k=0}^{N} y_{k} e^{-j \left[\frac{2\pi}{N} \cdot n \cdot k\right]} \rightarrow n = \{0, 1, 2, ...\}$$
Frequency index
Corresponding to ... frequency ... Implementation of
 $f_{n} = n \cdot \Delta f = n \cdot \frac{1}{T} = \frac{n}{N \cdot \Delta T}$
Computer
Corresponding to ... frequency ... Implementation of
Fourier Series
Analysis

 \dots Y_n are the discrete frequency components of the spectrum

$$f_{n} = \frac{n}{N \cdot \Delta T} \rightarrow N \cdot \Delta t = T \approx record \ length$$
$$t_{k} = k \cdot \Delta t \rightarrow sample \ time$$

Summation is Repeated for Each fundamental frequency harmonic

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Discrete Fourier Transform (4)

$$Y_{n} = \frac{1}{N} \sum_{k=0}^{N} y_{k} e^{-j \left[\frac{2\pi}{N} \cdot n \cdot k\right]} \rightarrow n = \{0, 1, 2, ..N / 2\}$$

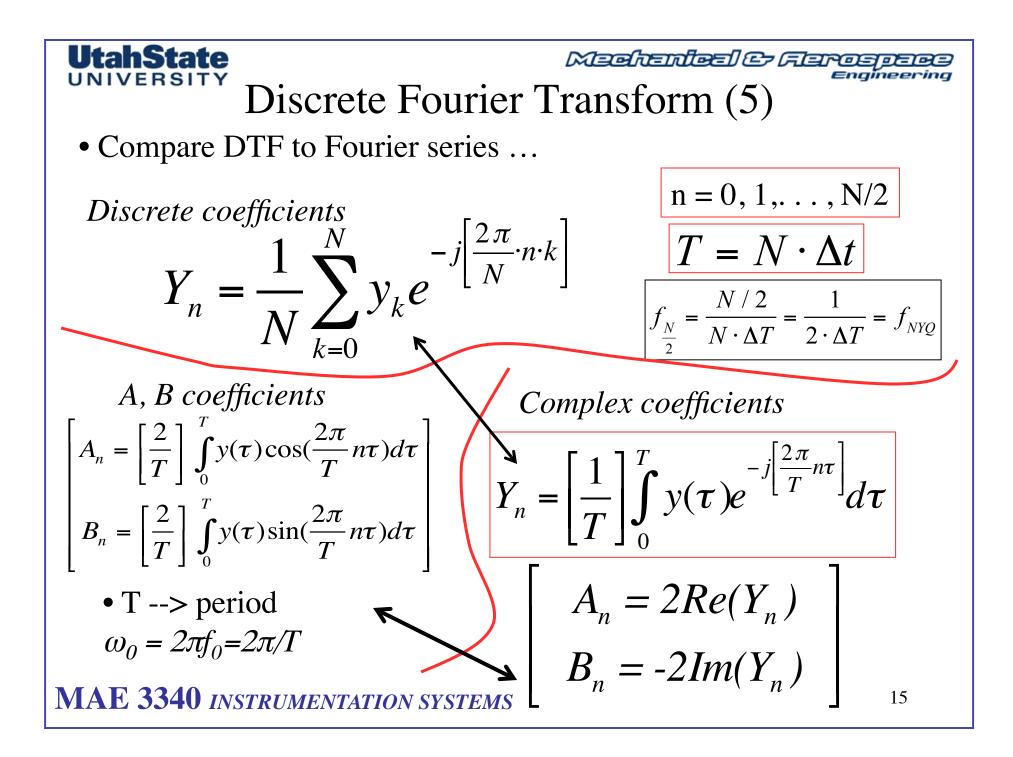
$$\int_{n}^{n} \frac{n}{N \cdot \Delta T} \rightarrow N \cdot \Delta t = T \approx record \ length$$

$$\int_{n}^{n} \frac{n}{2} \frac{N / 2}{N \cdot \Delta T} = \frac{1}{2 \cdot \Delta T} = f_{NYQ}$$

How to reconstruct signal from discrete harmonics

N/2 -→ harmonic correspondng To Nyquist frequency

$$y(k \cdot t) = \sum_{n=0}^{N/2} \left(Y_n \cdot e^{-j \cdot \left(\frac{2\pi}{N} \cdot n \cdot k\right)} \right) + \sum_{n=\frac{N}{2}+1}^{N-1} \left(Y_{N-n}^* \cdot e^{-j \cdot \left(\frac{2\pi}{N} \cdot n \cdot k\right)} \right)$$



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Discrete Fourier Transform (6)

• The D.F.T. can also be decomposed into real *sine* and *cosine* series (this is how your text book – Beckwith -- does it)

$$A_n = \frac{2}{N} \sum_{k=1}^{N} y(k\Delta t) \cos\left(\frac{2\pi \cdot k \cdot n}{N}\right) \qquad n = 0, 1, \dots, N/2$$
$$B_n = \frac{2}{N} \sum_{k=1}^{N} y(k\Delta t) \sin\left(\frac{2\pi \cdot k \cdot n}{N}\right) \qquad n = 1, 2, \dots, N/2 - 1$$
(N is even)

• Inverse transform is

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$$y_{k} = \frac{A_{0}}{2} + \sum_{n=1}^{N/2-1} \left[A_{n} \cos\left(\frac{2\pi}{T}n \cdot k \cdot \Delta t\right) + B_{n} \sin\left(\frac{2\pi}{T}n \cdot k \cdot \Delta t\right) \right] + \frac{A_{N/2}}{2} \cos\left(\frac{2\pi}{T}N \cdot k \cdot t/2\right)$$

• Almost never used in practice ... Because of Fast Fourier Transform ... Is far easier to implement in complex number form MAE 3340 INSTRUMENTATION SYSTEMS



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Discrete Fourier Transform (7)

- DFT Notes
- Y_n components are generally *complex-valued* with real and imaginary components
- First sample Y_0 of the transformed series is the DC component, and is *real-valued*
- The DFT of a real series, ie: a physical series, results in a symmetric frequency spectrum series about the Nyquist frequency.
- Elements from $n=0 \dots n = N/2$.. Correspond to "real frequencies"
- $f_{N/2}$ is the nyquist frequency
- Elements from $n=N/2+1 \dots n = N$. Are mathematical artifacts

Correspond to non-physical "negative frequencies" ... necessary for inverse transform to give a real-values result

Mechanika Crarospers

Discrete Fourier Transform (8)

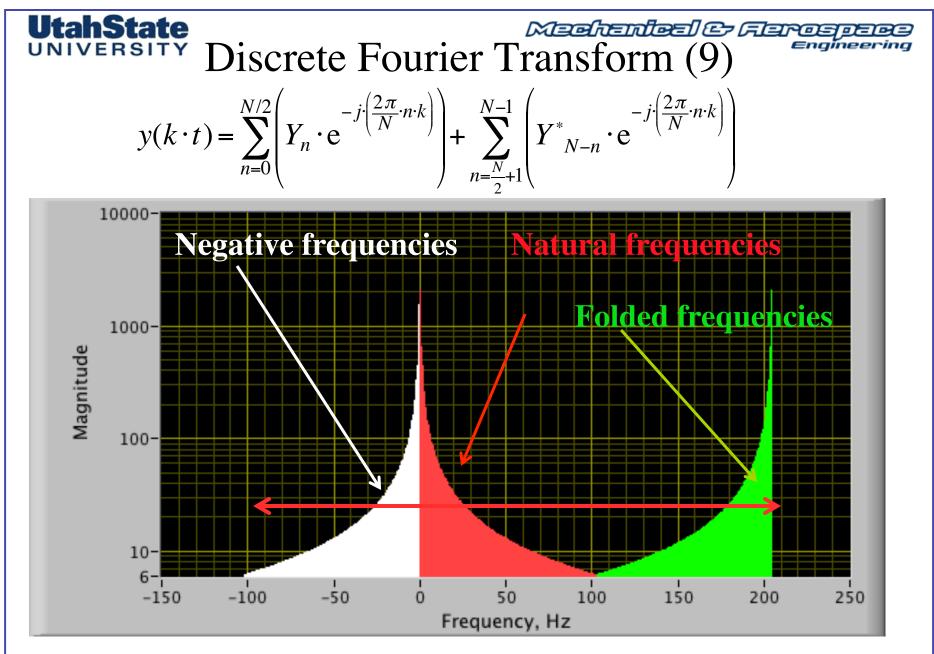
• DFT Notes

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• The spectrum points corresponding to negative frequency are the complex conjugate of the positive frequency spectrum values.

$$Y_n = \left(Y_{N-n}\right)^* \to n \le \frac{N}{2}$$

- The highest positive (or negative) frequency sample is called the Nyquist frequency. Highest frequency component that should exist in the input series for the DFT to yield "uncorrupted" results.
- More specifically if there are no frequencies above Nyquist the original signal can be **exactly** reconstructed from the samples.
- The minimum frequency that can be resolved in a DFT spectrum is equal to One over the sample record length



• Negative Frequencies get ... folded to upper half of spectrum

Medicales Ferospece UtahState UNIVERSIT Discrete Fourier Transform Labview VI Real FFT •*X* is a real valued input vector function FFT {X} ⇔ shift? Ŧ(8) error FFT size •FFT(x) is a complex valued output vector [DBL] X is a real vector. TFI shift? specifies whether the DC component is at the center of FFT {X}. The default is FALSE. 132 FFT size is the length of the FFT you want to perform. If FFT size is greater than the number of elements in X, this VI adds zeros to the end of X to match the size of FFT size. If FFT size is less than the number of elements in Y, Jus VI uses only the first n elements in X to perform the FFT, where n is **FFT size**. If **FFT size** is less than or equal to 0, this VI used are length of **X** as the **FFT size**. FFT {X} is the FFT of X. [CDB] 132 error returns any error or warning from the VI. You can wire error to the Error Cluster From Error Code VI to convert the error code or warning into an error cluster. For 1D signals, the FFT VI computes the discrete Fourier transform (DFT) of the input sequence with a fast Fourier transform algorithm. The 1D DFT is defined **Proper Definition**: $Y_n = \frac{1}{N} \sum_{k=0}^{N} y_k e^{-j \left[\frac{2\pi}{N} \cdot n \cdot k\right]}$ $y_k = \sum_{n=0}^{N-1} x_n e^{-j2\pi kn/N}$ for n = 0, 1, 2, ..., N-1

where x is the input sequence, N is the number of elements of x, and Y is the transform result.

The frequency resolution, or the frequency spacing between the components of Y, is:

Mechanical & Flaroeg UtahState Discrete Fourier Transform Labview VI (2) • "Upper" half of **Spectrum is complex Conjugate of** x + iy · "Lower" half ... With reversed order! $Y_{(f_i)} \to \dots, f_i = i \cdot \Delta f = \frac{i}{T} = \frac{i}{N\Delta t}, \left\{ i = \frac{N}{2} + 1, \frac{N}{2} + 2, \dots, N \right\} =$

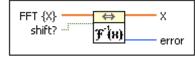
 $Y^*_{(f_i)} \rightarrow \dots f_i = \frac{i}{N\Delta t}, \left\{ i = \frac{N}{2} - 1, \frac{N}{2} - 2, \dots, 2, 1, 0 \right\}$



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Inverse Discrete Fourier Transform Labview VI

Inverse Real FFT



FFT(x) is a complex valued input vector*X* is a real valued output vector

- **FFT {X}** is the complex valued input sequence, which should be conjugated centrosymmetric except for the first element. This instance uses only the anterior half of **FFT {X}**.
- **Shift?** specifies whether the DC component is at the center of **FFT {X}**. The default is FALSE.
- [DBL] X is the inverse real FFT of FFT{X}.
- FI32 error returns any error or warning from the VI. You can wire error to the Error Cluster From Error Code VI to convert the error code or warning into an error cluster.

For a 1D, N-sample, frequency domain sequence Y, the IDFT is defined as:

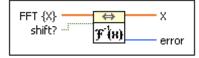
$$X_{n} = \frac{1}{N} \sum_{k=0}^{N-1} Y_{k} e^{j2\pi k n/N} \qquad Y_{k} = \frac{N}{2} \cdot (A_{k} - j \cdot B_{k})$$

for $n = 0, 1, 2, ..., N-1. \qquad X_{n} = x(n \cdot \Delta t)$

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Inverse Discrete Fourier Transform Labview VI (2)

Inverse Real FFT



FFT(x) is a complex valued input vector*X* is a real valued output vector

- **FFT {X}** is the complex valued input sequence, which should be conjugated centrosymmetric except for the first element. This instance uses only the anterior half of **FFT {X}**.
- **shift?** specifies whether the DC component is at the center of **FFT {X}**. The default is FALSE.
- [DBL] X is the inverse real FFT of FFT{X}.
- FI32 error returns any error or warning from the VI. You can wire error to the Error Cluster From Error Code VI to convert the error code or warning into an error cluster.

When **FFT {X}** is the Fourier transform of a 1D real time-domain signal with length *N*, the posterior half part of **FFT {X}** can be constructed by the anterior half part. The centrosymmetric relationship between the anterior and posterior half part of **FFT {X}** can be written as

$$f_{N-i} = f_i^*, \ i = 1, 2, \cdots, \left\lfloor \frac{N}{2} \right\rfloor,$$

where f_i is the element in FFT {X}.

The Inverse Real FFT instance VI uses only the anterior half part, from f_0 to $f_0 \left[\frac{N}{2}\right]$ to perform the inverse real FFT, where $\left[\bullet\right]$ means the floor operation.

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Fast Fourier Transform (6)

• The Discrete *Fourier Transform* (DFT) is used to produce frequency analysis of discrete non-periodic signals.

• The FFT is another method of achieving the same result, BUT it is incredibly more efficient, often reducing the computation time by *hundreds* .. same improvement as flying in a jet aircraft versus walking!

• If the FFT were not available, many of the techniques described in this class would not be practical.

An FFT computation takes approximately N*log2(N) operations, whereas a DFT computation takes approximately N*N operations, so the FFT is significantly faster.

Speed ratio = N/log(N) ...> 4096 pts --> 492 times faster



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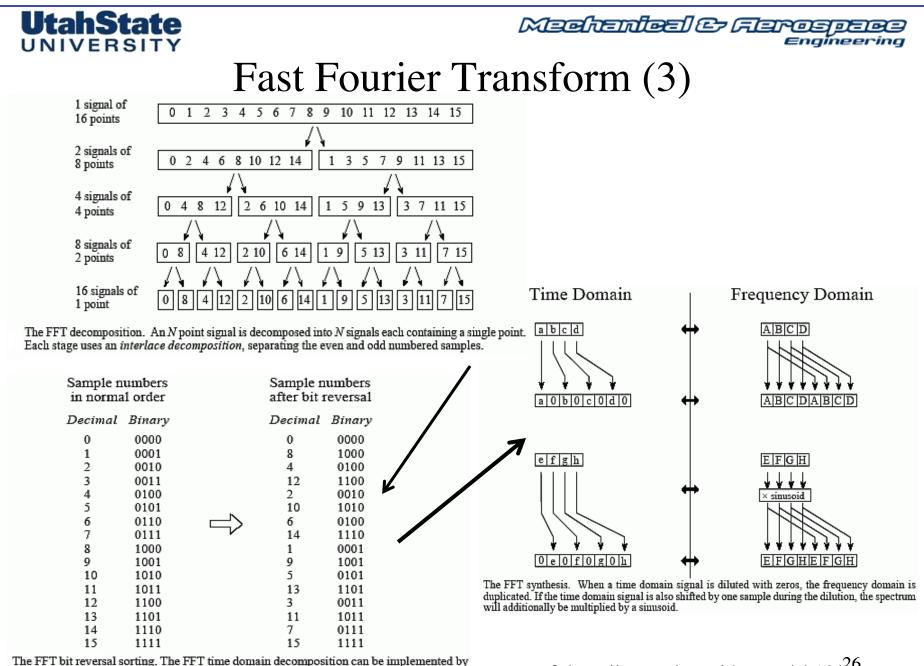
Fast Fourier Transform (2)

• While the FFT only requires a few dozen lines of code, it is one of the most complicated algorithms in DIGITAL SIGNAL PROCESSING. (DSP)

• FFT operates by decomposing an *N* point time domain signal into *N* time domain signals each composed of a single point.

• SECOND step is to calculate the *N* frequency spectra corresponding to these *N* time domain signals.

• Finally, the *N* spectra are synthesized into a single frequency spectrum.



sorting the samples according to bit reversed order.

• ref: http://www.dspguide.com/ch12/2.htm



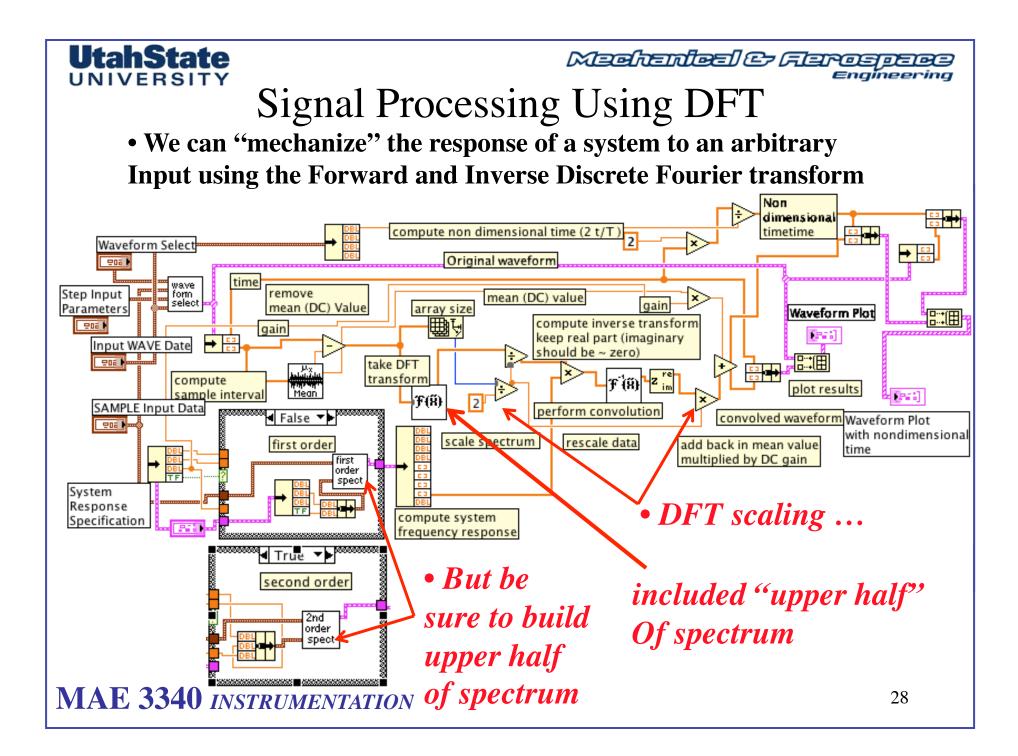
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Fast Fourier Transform (4)

• Most common FFT algorithm required that sample length Be a power number of two data points

 $N=2^{i}, \dots, i=2,3,4, \dots$

• You will NOT be required to develop an FFT algorithm in the class ... Labview has a whole suite of FFT-Based signal processing *codes*



DFT Applications ... Noise Canceling headsets



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Essentially, this involves using a microphone, placed near the ear, and electronic circuitry which generates an "antinoise" sound wave with the opposite polarity of the sound wave arriving at the microphone.
 This results in destructive interference, which cancels out the noise within the enclosed volume of the headphone

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"Simple" Noise Canceling Logic Written in Labview

