

Section 3

Rocket Science Review 102: Launch Energy Management

**Newton's Laws as
Applied to
"Rocket Science"**

**... its not just a job ... its an
adventure**



RS 101: Summary and Terminology

•Rocket Thrust Equation

$$F_{thrust} = \dot{m}V_{exit} + A_{exit}(P_{exit} - P_{atmosphere})$$

•Specific Impulse ..

$$I_{sp} = \frac{I_{impulse}}{g_0 M_{propellant}} = \frac{\int_0^t F_{thrust} dt}{g_0 \int_0^t \dot{m}_{propellant} dt} \quad \dots \text{Instantaneous)} = \frac{F_{thrust}}{g_0 \dot{m}_{propellant}}$$

•Rocket Equation

$$\Delta V_{Burn} = g_0 I_{sp} \ln \left[1 + \frac{m_{propellant}}{M_{final}} \right]$$

•Propellant Mass Budget Equation

$$M_{fuel + oxidizer} = [M_{dry} + M_{payload}] \left[e^{\left[\frac{\Delta V_{burn}}{g_0 I_{sp}} \right]} - 1 \right]$$

•Load Mass Fraction

$$L_{mf} \equiv \frac{M_{propellant}}{M_{initial}} = \frac{M_{propellant}}{M_{final} + M_{initial}} 1 - e^{-\left(\frac{\Delta V}{g_0 \cdot I_{sp}} \right)}$$

Summary and Terminology (2)

Available ΔV

$$\Delta V_{t_{burn}} = g_0 \cdot I_{sp} \left[\ln(1 + P_{mf}) \right] -$$

"combustion ΔV "

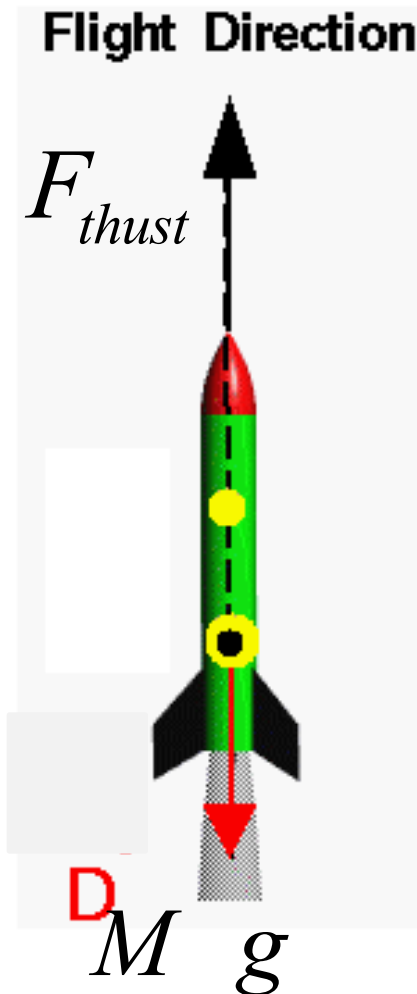
$$\int_0^{t_{burn}} g_{(t)} \cdot t \cdot \sin \theta_{(t)} dt - \sqrt{\int_0^{t_{burn}} \frac{\rho V^3}{\beta} dt}$$

"gravity loss" "drag loss"

$$\beta = \frac{M}{C_D \cdot A_{ref}}$$

Path dependent losses

ΔV for a Vertically Accelerating Vehicle



$$\Delta V_{t_{burn}} = g_0 \cdot I_{sp} \left[\ln(1 + P_{mf}) \right] - g_0 \cdot t_{burn}$$

→

$$P_{mf} = \frac{M_{propellant}}{M_{final}}$$

$$t_{burn} = \frac{g_0 \cdot I_{sp} \cdot m_{propellant}}{F_{thrust}}$$

ΔV for a Vertically Accelerating Vehicle ⁽²⁾

•Calculate burnout altitude

Instantaneously :

$$\frac{dh}{dt} = \left(g_0 \cdot I_{sp} \ln \left(\frac{M_{initial}}{M_{initial} - \dot{m} \cdot t} \right) - g_0 \cdot t \right)$$

at Burnout : (Above ground level – AGL)

$$h_{t_{burn}} = \int_0^{t_{burn}} \left(g_0 \cdot I_{sp} \ln \left(\frac{M_{initial}}{M_{initial} - \dot{m} \cdot \tau} \right) - g_0 \cdot \tau \right) \cdot d\tau$$

•After a lot of arithmetic!

$$h_{t_{burn}} = -\frac{g_0 \cdot t_{burn}^2}{2} + \left(g_0 \cdot I_{sp} \right) \cdot \left(\frac{M_{initial}}{\dot{m}} \cdot \ln \left(\frac{M_{final}}{M_{initial}} \right) + t_{burn} \cdot \left(1 + \ln \left(\frac{M_{initial}}{M_{final}} \right) \right) \right)$$

... ignoring aerodynamic drag

ΔV for a Vertically Accelerating Vehicle ⁽³⁾

• *Collecting terms and simplifying*

$$h_{t_{burn}} = -\frac{g_0 \cdot t_{burn}^2}{2} + (g_0 \cdot I_{sp}) \cdot \left(\frac{M_{initial}}{\dot{m}} \cdot \ln \left(\frac{M_{final}}{M_{initial}} \right) + t_{burn} \cdot \left(1 + \ln \left(\frac{M_{initial}}{M_{final}} \right) \right) \right)$$

$$\frac{M_{initial}}{\dot{m}} = \frac{M_{final} + m_{propellant}}{m_{propellant} / t_{burn}}$$

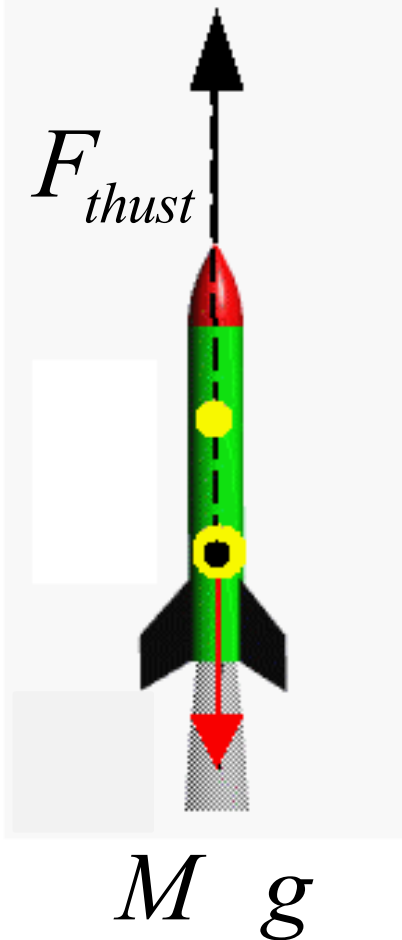
$$\rightarrow h_{t_{burn}} = g_0 \cdot t_{burn} \left\{ I_{sp} \cdot \left(1 - \frac{\ln(1 + P_{mf})}{P_{mf}} \right) - \frac{t_{burn}}{2} \right\}$$

... ignoring aerodynamic drag

ΔV for a Vertically Accelerating Vehicle (4)

•Summary

Flight Direction



$$h_{t_{burn}} = g_0 \cdot t_{burn} \left\{ I_{sp} \cdot \left(1 - \frac{\ln(1 + P_{mf})}{P_{mf}} \right) - \frac{t_{burn}}{2} \right\}$$

$$V_{t_{burn}} = g_0 \cdot I_{sp} \left[\ln(1 + P_{mf}) \right] - g_0 \cdot t_{burn}$$

$$\rightarrow \begin{aligned} P_{mf} &= \frac{M_{propellant}}{M_{final}} \\ t_{burn} &= \frac{g_0 \cdot I_{sp} \cdot m_{propellant}}{F_{thrust}} \end{aligned}$$

... ignoring aerodynamic drag

How High will my Rocket go? ⁽²⁾

Solving for h_{apogee}

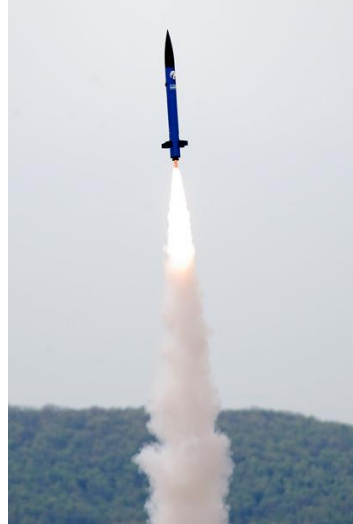
$$E_{mech} = M_{final} \left(\frac{(V_{apogee})^2}{2} + g_0 \cdot h_{apogee} \right) \approx M_{final} \cdot g_0 \cdot h_{apogee}$$

$$h_{apogee} \approx \frac{E_{mech}}{M_{final} \cdot g_0} = \frac{(V_{burnout})^2}{2 \cdot g_0} + h_{burnout}$$

$$h_{apogee} \approx g_0 \left[\frac{1}{2} \left(I_{sp} \left[\ln(1 + P_{mf}) \right] - g_0 \cdot t_{burn} \right)^2 + t_{burn} \left\{ I_{sp} \cdot \left(1 - \frac{\ln(1 + P_{mf})}{P_{mf}} \right) - \frac{t_{burn}}{2} \right\} \right]$$

... ignoring aerodynamic drag

Example Energy Calculation



2009 USLI Rocket

AMW L777 Motor

“Dry” vehicle mass : 11.2451 kg, Propellant mass: 1.7623 kg
Propellant I_{sp} : 181.49sec, Mean Motor Thrust: 774.475 Newtons

$$P_{mf} = \frac{m_{propellant}}{M_{final}} = \frac{1.7623}{11.2451} = 0.156717$$

$$t_{burn} = \frac{g_0 I_{sp} M_{propellant}}{F_{thrust}} = \frac{9.8067 \cdot 181.49 \cdot 1.7623}{774.475} = 4.04993 \text{ sec}$$

Example Energy Calculation (2)

$$P_{mf} = \frac{m_{propellant}}{M_{final}} = 0.156717 \quad t_{burn} = \frac{g_0 I_{sp} M_{propellant}}{F_{thrust}} = 4.04993 \text{ sec}$$

$$h_{t_{burn}} = g_0 \cdot t_{burn} \left\{ I_{sp} \cdot \left(1 - \frac{\ln(1 + P_{mf})}{P_{mf}} \right) - \frac{t_{burn}}{2} \right\} =$$

$$9.8067 \cdot 4.04993 \left(181.49 \left(1 - \frac{\ln(1 + 0.156717)}{0.156717} \right) - \frac{4.04993}{2} \right) = 431.5 \text{ meters}$$

$$V_{t_{burn}} = g_0 \cdot I_{sp} \left[\ln(1 + P_{mf}) \right] - g_0 \cdot t_{burn} =$$

$$9.8067 \cdot 181.49 (\ln(1 + 0.156717)) - 9.8067 \cdot 4.004993 = 219.5 \text{ m/sec}$$

$$h_{apogee} = \frac{E_{mech}}{M_{final} g_0} = \frac{(V_{burnout})^2}{2 g_0} + h_{burnout} = \frac{219.5^2}{2 \cdot 9.8067} + 431.5$$

$$= 2888 \text{ meters}$$

Compare to Simulation Results

We will build this simulation later

$$h_{apogee} = 2888.71 \text{ m}$$

$$V_{burnout} = 219.34 \text{ m / sec}$$

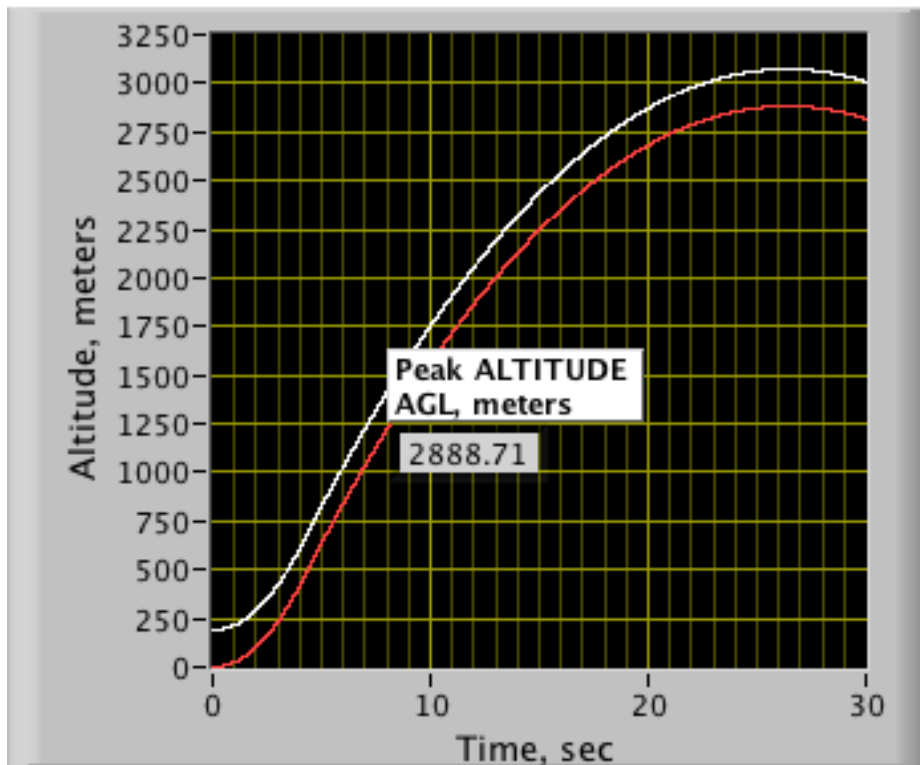
Analytical Solution

=> 2888 meters

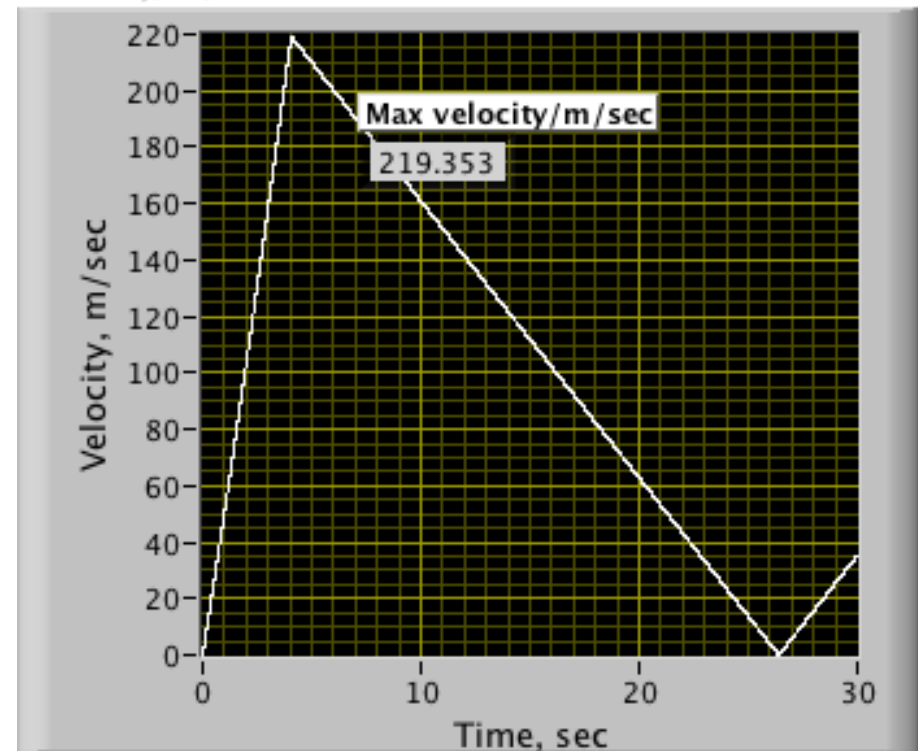
= 219.5 m/sec

Ignoring drag for now!

Altitude



Velocity, m/sec



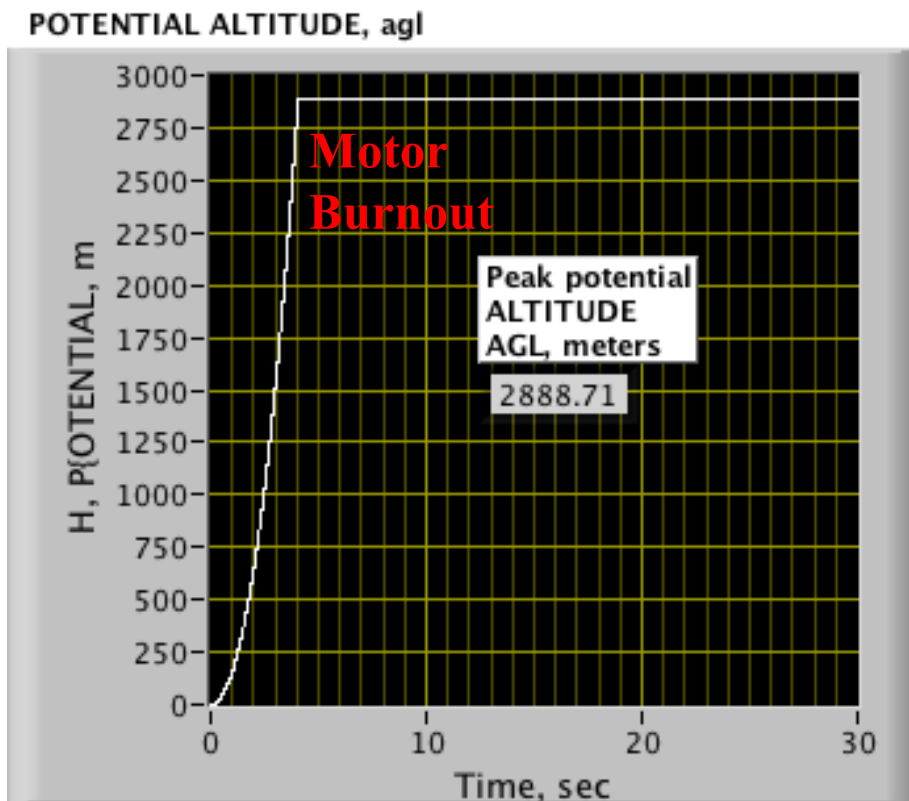
Better than 0.056%

Compare to Simulation Results (2)

$$h_{apogee} = 2888.71 \text{ m}$$

$$V_{burnout} = 219.34 \text{ m / sec}$$

Ignoring drag for now!



$$h_{apogee} \leftarrow h_{potential} =$$

$$\frac{E_{mech}}{M_{final} g_0} = \frac{(V_{burnout})^2}{2 g_0} + h_{burnout}$$

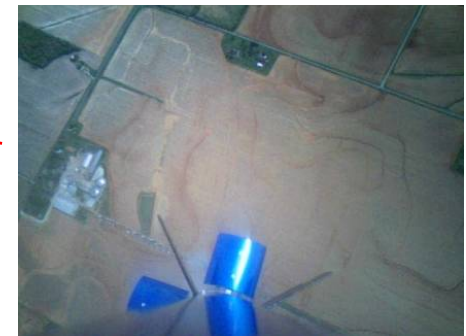
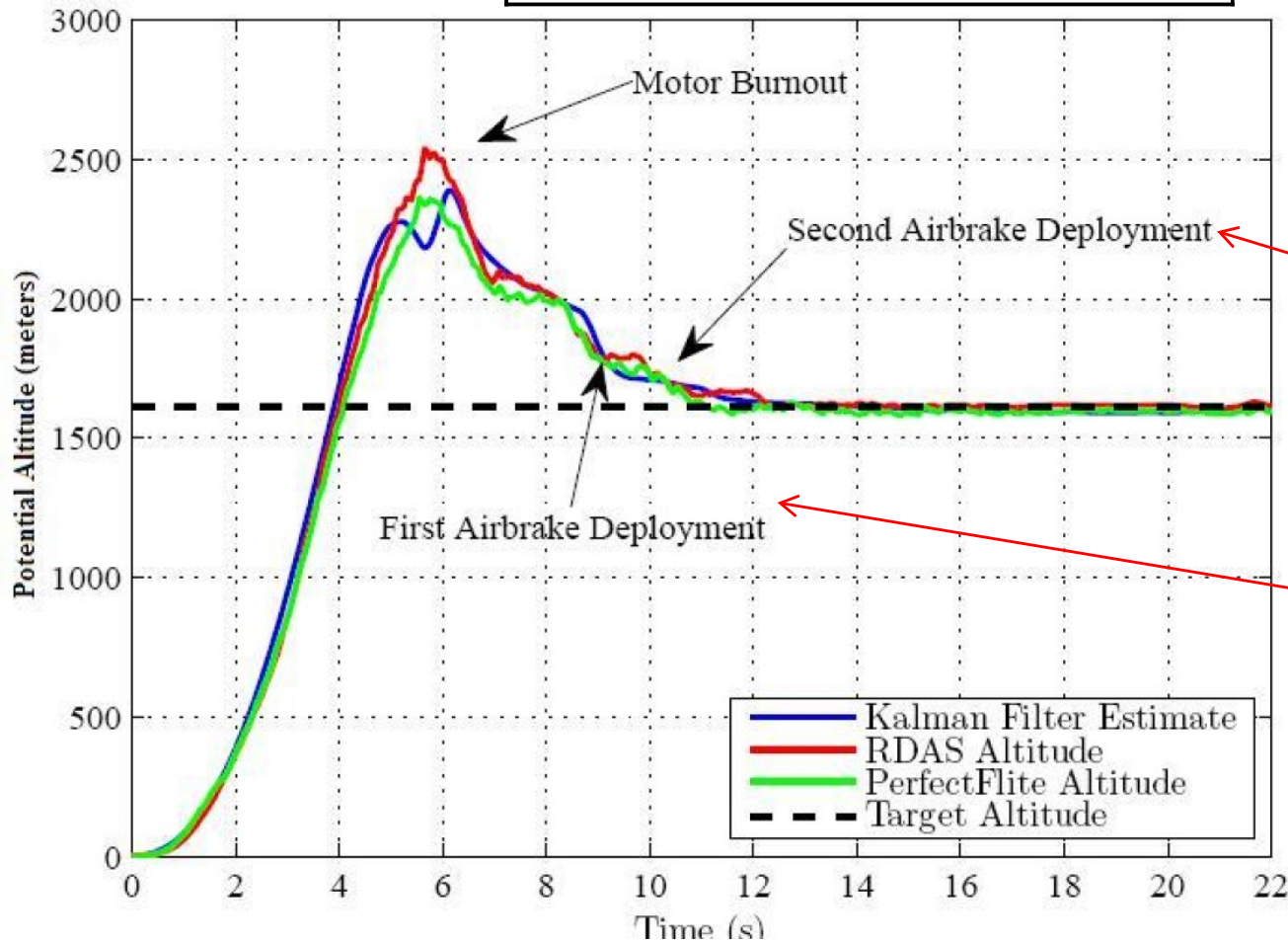
Compare to Fight Data

Why the difference?
Primarily Drag!

$$h_{apogee} = 2888.71 \text{ m}$$

$$V_{burnout} = 219.34 \text{ m / sec}$$

~ 15% error in peak altitude



$$h_{potential} = h + \frac{V^2}{2 g_0}$$

Compare to Fight Data (2)

Why the difference? We have ignored **Drag!**

$$\frac{\left(V_{apogee} \right)^2}{2} = \frac{E_{mech}}{M_{final}} \quad V_{apogee} = \sqrt{\frac{2 E_{mech}}{M_{final}}} = \sqrt{2 g_0 h_{potential}}$$


$$\frac{\left(V_{apogee} \right)_{calc} - \left(V_{apogee} \right)_{flight}}{\frac{\left(V_{apogee} \right)_{calc} + \left(V_{apogee} \right)_{flight}}{2}} \cdot 100\% =$$

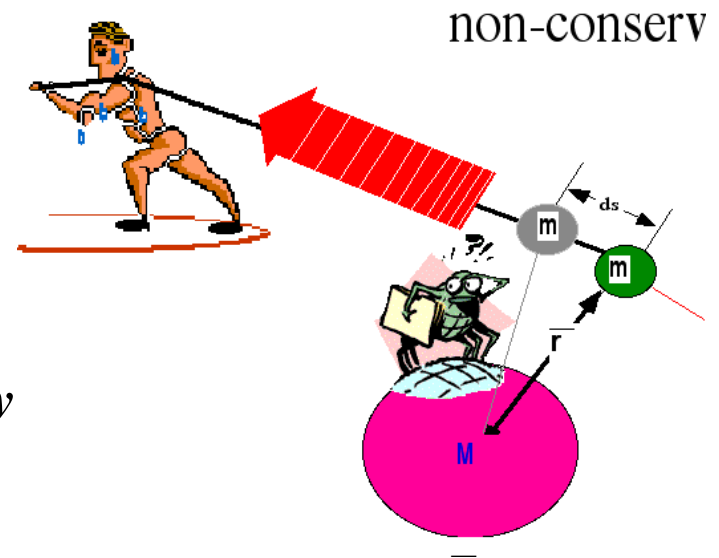
$$\frac{(2888.71 \cdot 2 \cdot 9.8067)^{0.5} - (2500 \cdot 2 \cdot 9.8067)^{0.5}}{(2888.71 \cdot 2 \cdot 9.8067)^{0.5} + (2500 \cdot 2 \cdot 9.8067)^{0.5}} = 7.22\%$$

~ 7.2 % error in delivered apogee ΔV due to aerodynamic drag

$$\Delta E_{\text{non-conservative}} = \int_{\text{path}} \vec{F}_{\text{non-conservative}} \cdot d\vec{s} = \int_{\text{path}} \vec{F}_{\text{non-conservative}} \cdot \frac{d\vec{s}}{dt} \cdot dt$$

$$\int_t \vec{F}_{non-conservative} \cdot \vec{V} \cdot dt \approx \frac{\Delta V_{loss}^2}{2} \cdot M$$

- Lift – acts perpendicular to flight path
.. *Cannot effect energy level of rocket*
 - Gravity – acts downward (*conservative*)
... *cannot effect energy level of rocket, kinetic energy potential energy as rocket climbs*
 - *Apogee primarily influenced by burnout energy and atmospheric aerodynamic drag*
- 



How Drag Losses Effect Peak Altitude

$$\Delta V_{drag} = \sqrt{2 \int_0^t \frac{D_{rag} V}{M} dt} = \sqrt{2 \int_0^t \frac{C_D A_{ref} \frac{1}{2} \rho V^2 \cdot V}{M} dt} = \sqrt{\int_0^t \frac{\rho \cdot V^3}{\beta} dt}$$

$$\Delta h_{drag} = \frac{\Delta V_{drag}^2}{2 \cdot g_0} = \frac{1}{2 \cdot g_0 \cdot \beta} \left[\int_0^t \rho \cdot V^3 dt \right]$$

Check units!

$$\therefore \frac{1}{\frac{m}{\text{sec}^2} \frac{kg}{m^2}} \frac{kg}{m^3} \frac{m^3}{\text{sec}} \text{sec} = \frac{\text{sec}^2 m^5}{m kg} \frac{kg}{m^3} \frac{1}{\text{sec}^2} = m$$

How Drag Losses Effect Peak Altitude ⁽²⁾

$$\Delta h_{drag} = \frac{1}{2 \cdot g_0 \cdot \beta} \left[\int_0^t \rho \cdot V^3 dt \right]$$

Correct peak altitude estimate

$$h_c = \frac{g_0}{4} \cdot (2 + P_{mf}) \cdot (I_{sp} \cdot \ln(1 + P_{mf}))^2 - \Delta h_{drag} =$$

$$\frac{g_0}{4} \cdot (2 + P_{mf}) \cdot (I_{sp} \cdot \ln(1 + P_{mf}))^2 - \frac{1}{2 \cdot g_0 \cdot \beta} \left[\int_0^t \rho \cdot V^3 dt \right]$$

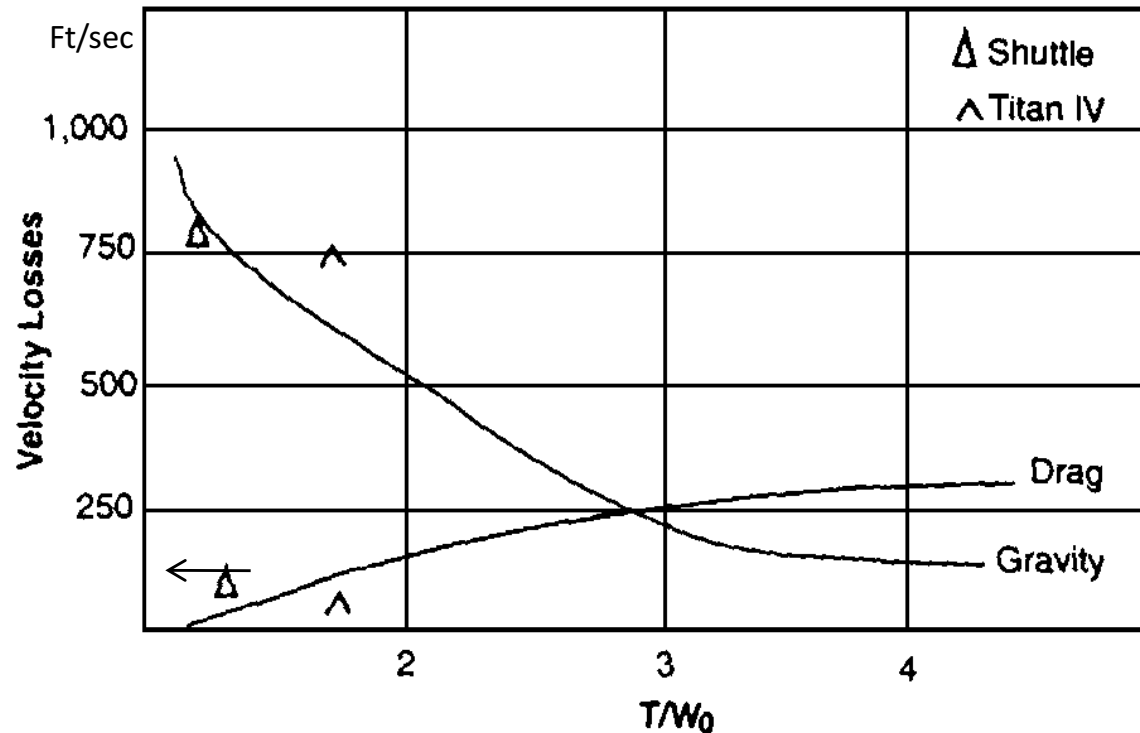
Path Independent

Path Dependent

“Rule of thumb” ~ drag loss is about 5-10% of delivered ΔV from motor

Drag Losses ⁽³⁾

$$D_{rag} = C_D A_{ref} \frac{1}{2} \rho V^2 \rightarrow \Delta V_{drag} = \sqrt{A_{ref} \int_0^t \frac{C_D \rho V^3}{m} dt} = \sqrt{\int_0^t \frac{\rho V^3}{\beta} dt}$$



Depending
On thrust to-weight
Off of the pad
drag losses
can be significant
During motor burn

As much as 12-15% of
Potential altitude

... path dependent!

Must simulate trajectory

Drag Coefficient is Configuration Dependent

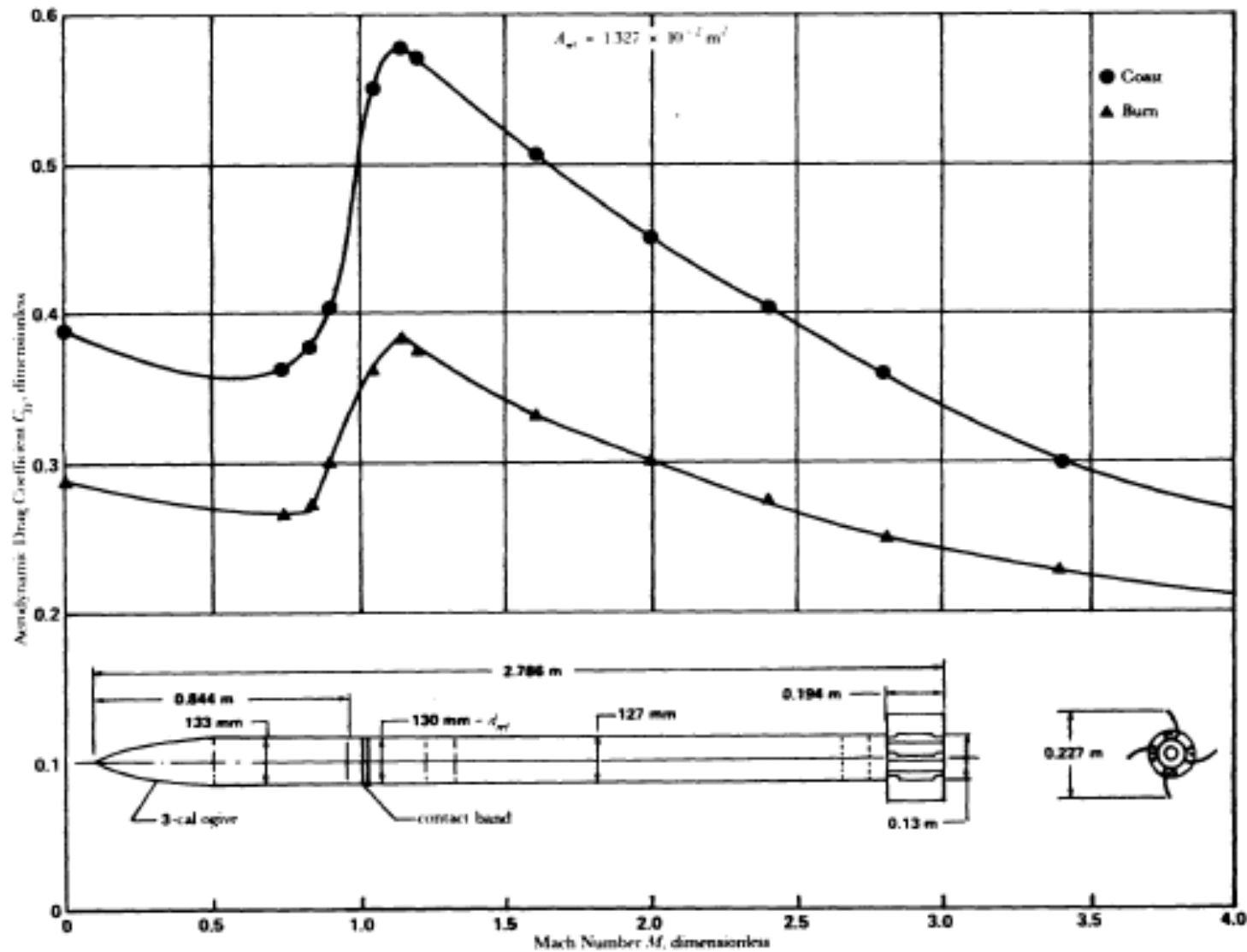


Figure 3-4. Drag Coefficient vs Mach Number-HO-mm Rocket

Drag Coefficient is Configuration Dependent (2)

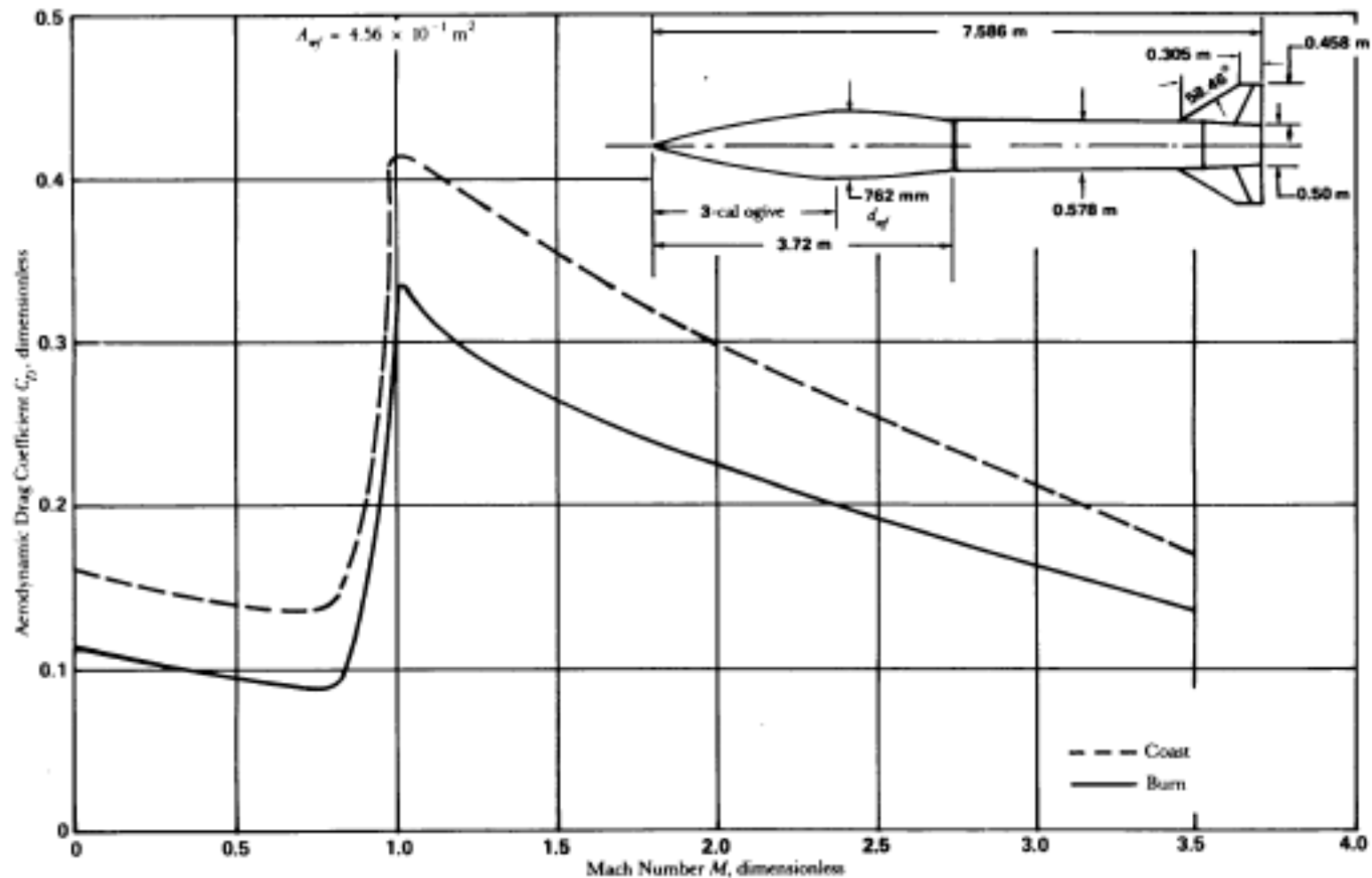


Figure 3-5. Drag Coefficient vs Mach Number—762-mm Rocket

Drag Coefficient is Configuration Dependent ⁽³⁾

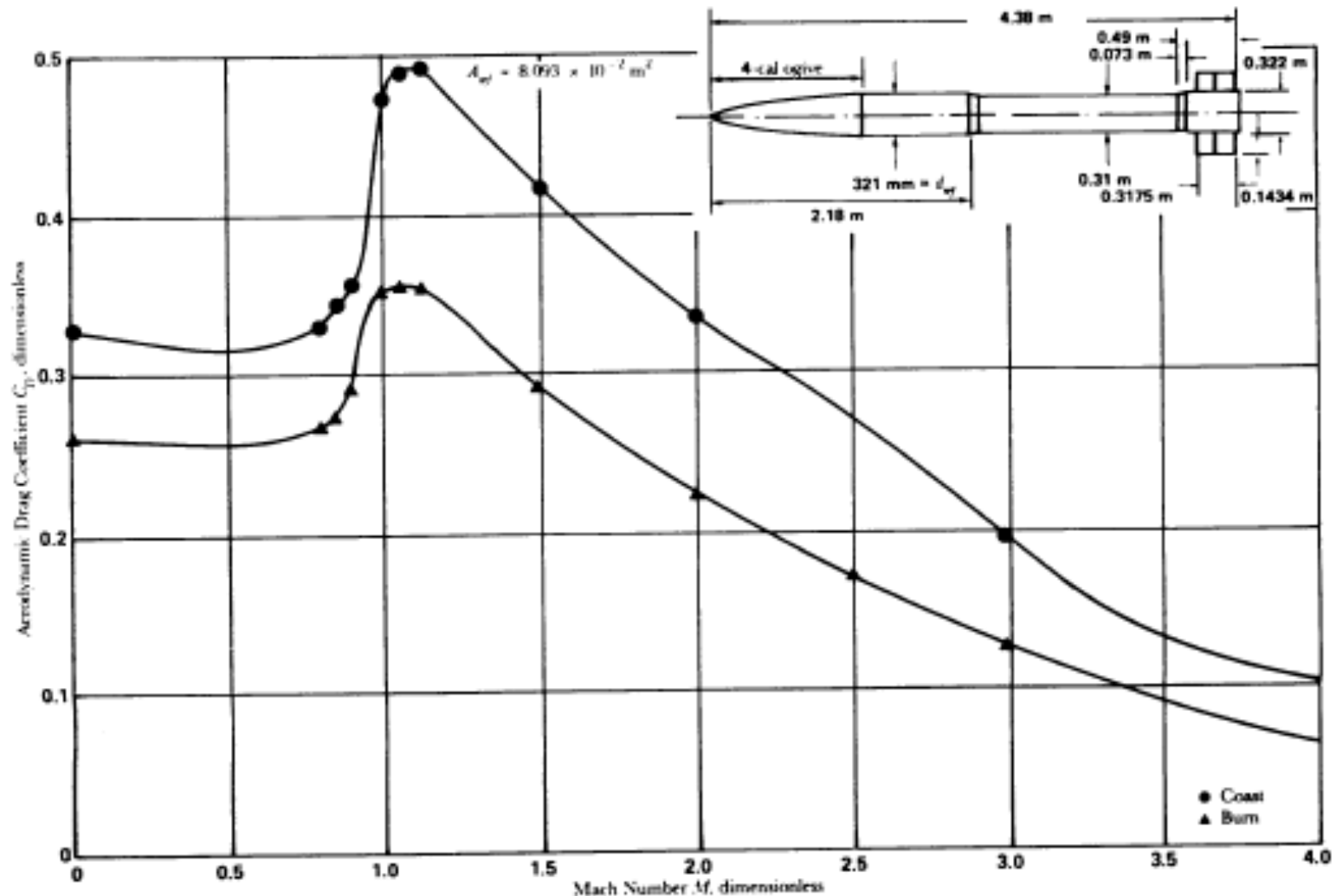


Figure 3-6. Drag Coefficient vs Mach Numbr-321-mm Rocket

A Recipe for Energy Management

Conservation of Energy :

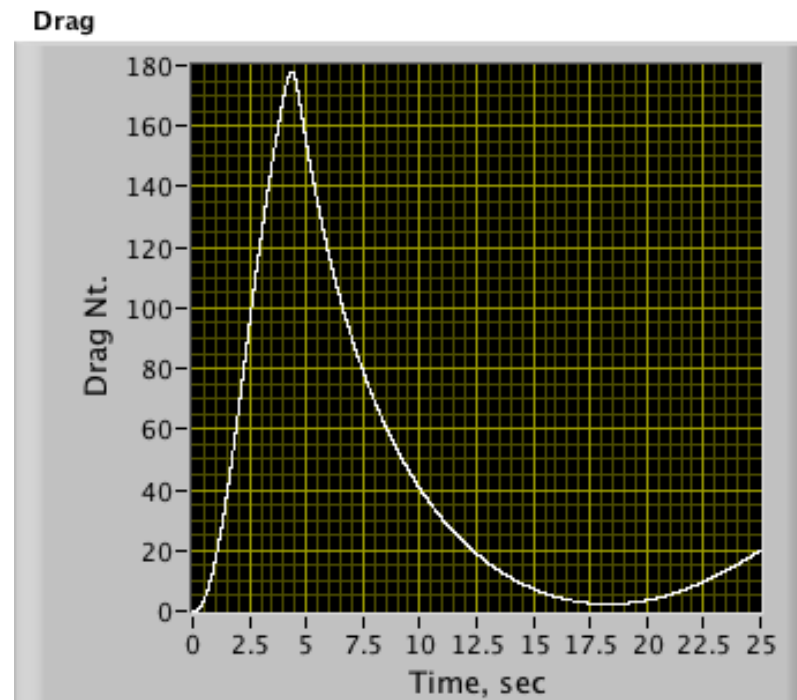
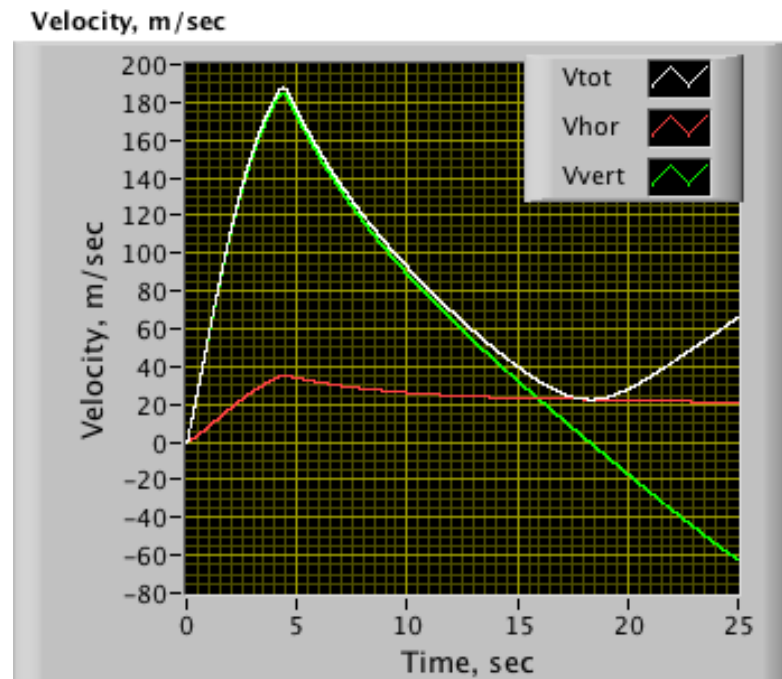
Potential + Kinetic Energy = Constant – Dissipated Energy

$$g \cdot h_{apogee} + \frac{V_{apogee}^2}{2} = h_{burnout} + \frac{V_{burnout}^2}{2} - \int_{t_{burnout}}^{t_{apogee}} \frac{\rho \cdot V^3}{\beta} dt$$

$$\rightarrow h_{apogee} = h_{burnout} + \left(\frac{V_{burnout}^2}{2 \cdot g} - \frac{V_{apogee}^2}{2 \cdot g} \right) - \frac{1}{g} \int_{t_{burnout}}^{t_{apogee}} \frac{\rho \cdot V^3}{\beta} dt$$

• **Velocity and drag are Very high just after motor burnout .. But diminish near apogee**

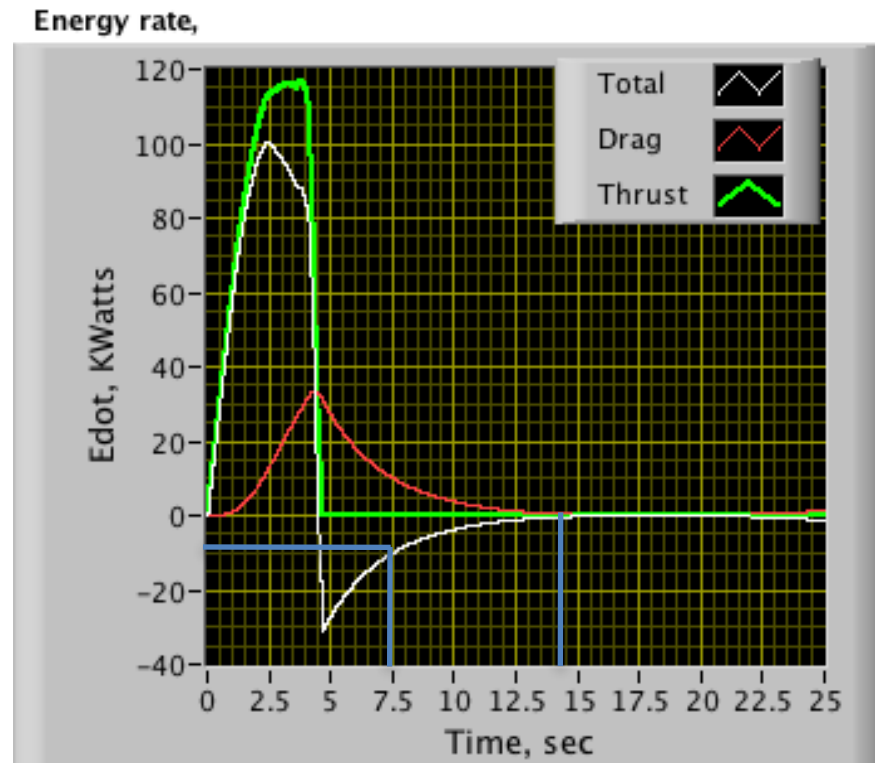
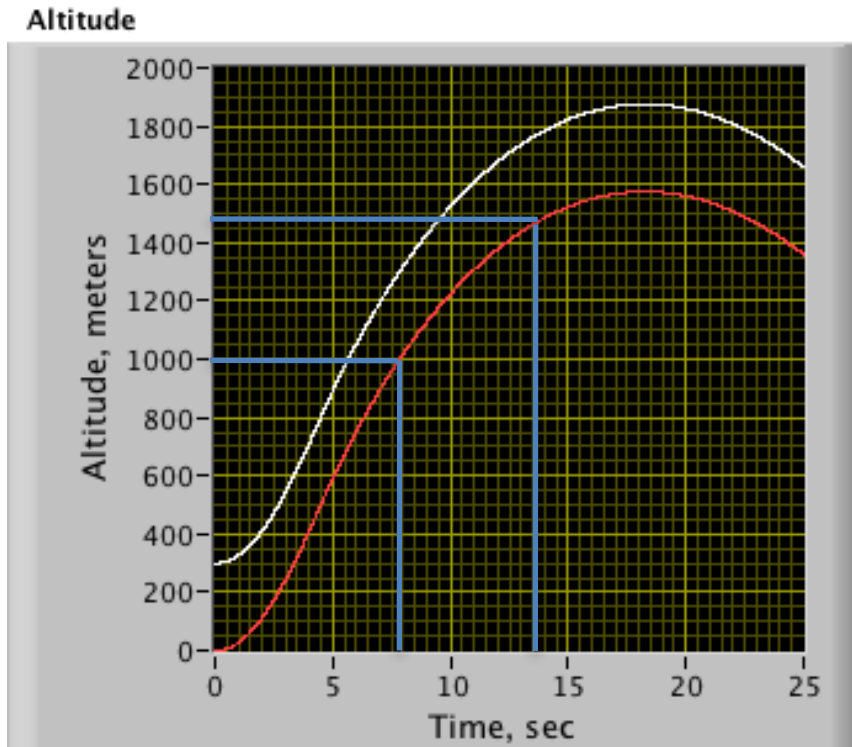
• **Specific Energy of Rocket becomes “more constant” with time**



.. As drag Diminishes Near apogee

A Recipe for Energy Management (2)

- Specific Energy of Rocket....



- At motor burn out Drag Energy Dissipation rate is ~3.5 times higher than at 1000 m AGL
- At 1500 m AGL Drag Energy Dissipation is essentially zero ..
Estimated energy level~ constant

A Recipe for Energy Management ⁽³⁾

- Potential Altitude as an Estimator of “Achievable Altitude” Becomes Increasingly More accurate as Apogee is Approached
- Use Augmentation Thrust to “Manage Energy” at waypoints of Increasing Altitude Along Probably trajectory

Waypoint Array

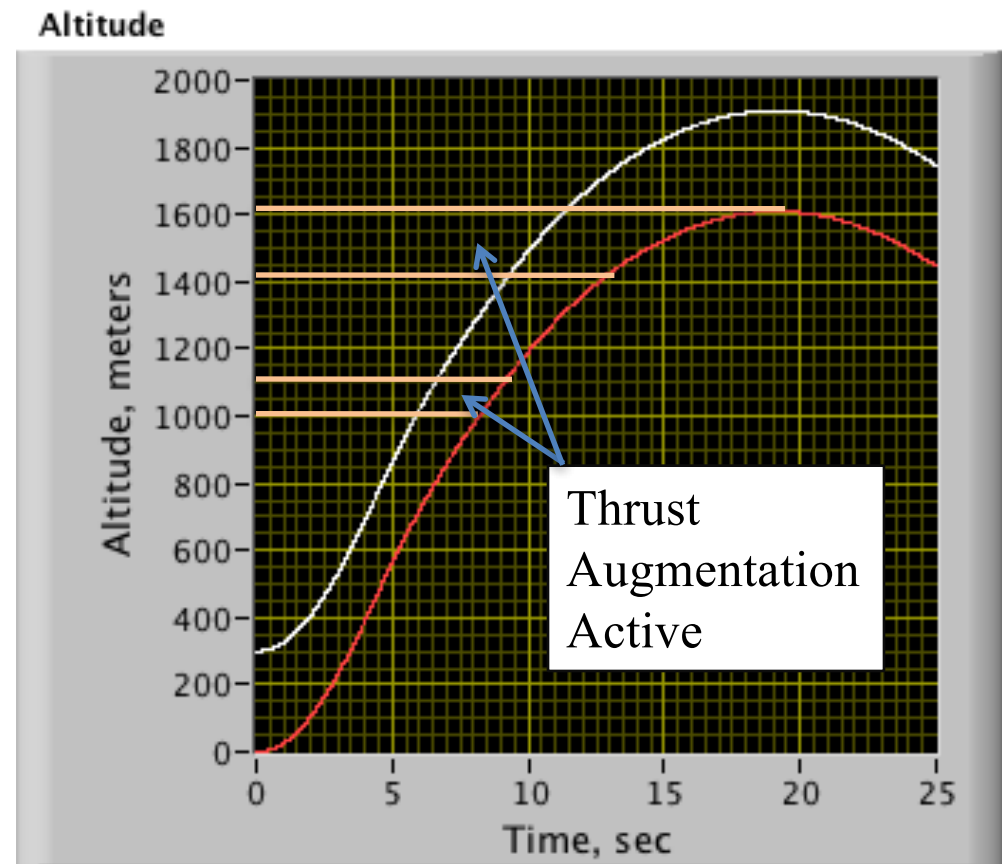
0

Waypoint	h AGL max, m
1	1100

h AGL min, m	h AGL target, m
1000	1706.8

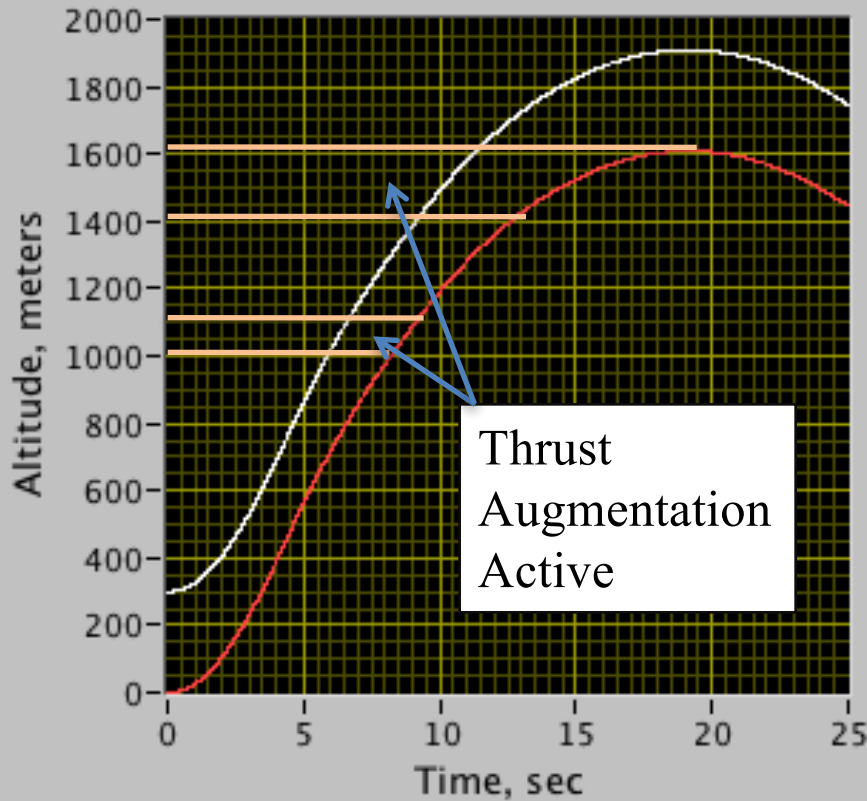
Waypoint	h AGL max, m
2	1609.3

h AGL min, m	h AGL target, m
1500	1609.32

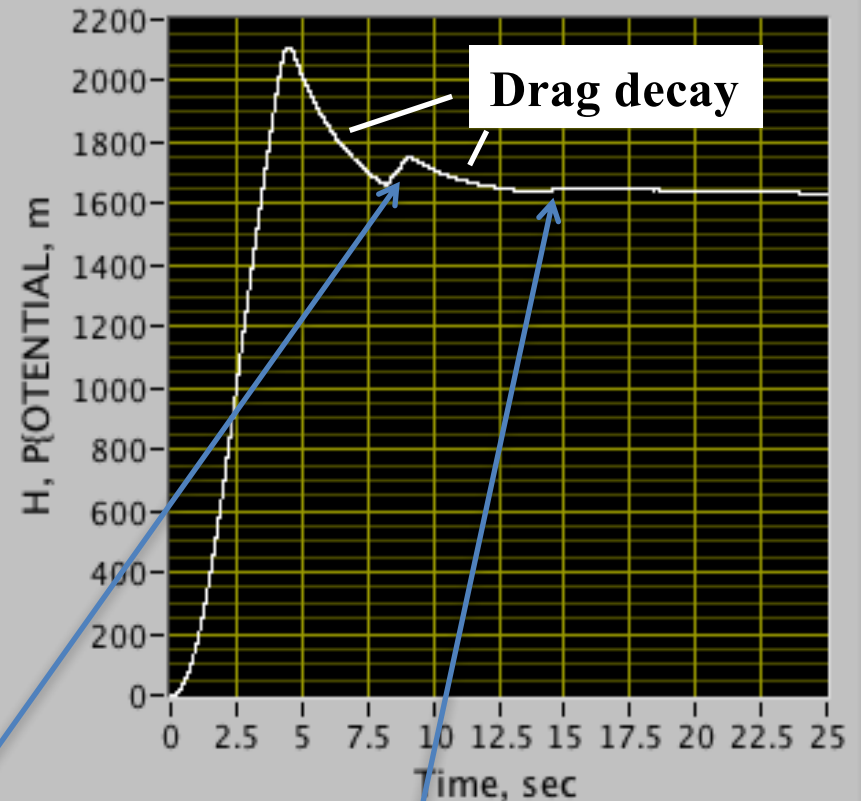


A Recipe for Energy Management (4)

Altitude



POTENTIAL ALTITUDE, agl



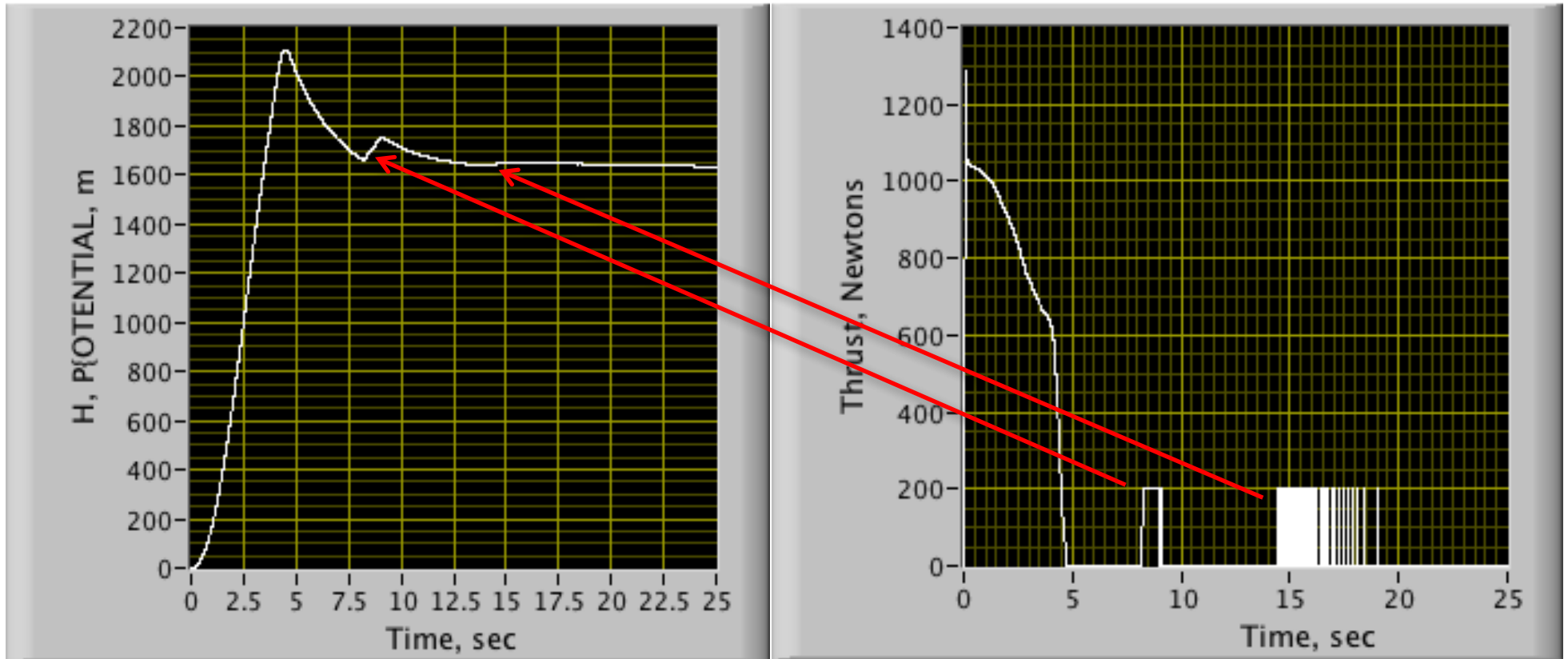
Waypoint Array

0					
Waypoint	h AGL max, m	Waypoint	h AGL max, m		
1	1100	2	1609.3		
h AGL min, m	h AGL target, m	h AGL min, m	h AGL target, m		
1000	1706.8	1500	1609.32		

A Recipe for Energy Management ⁽⁴⁾

POTENTIAL ALTITUDE, agl

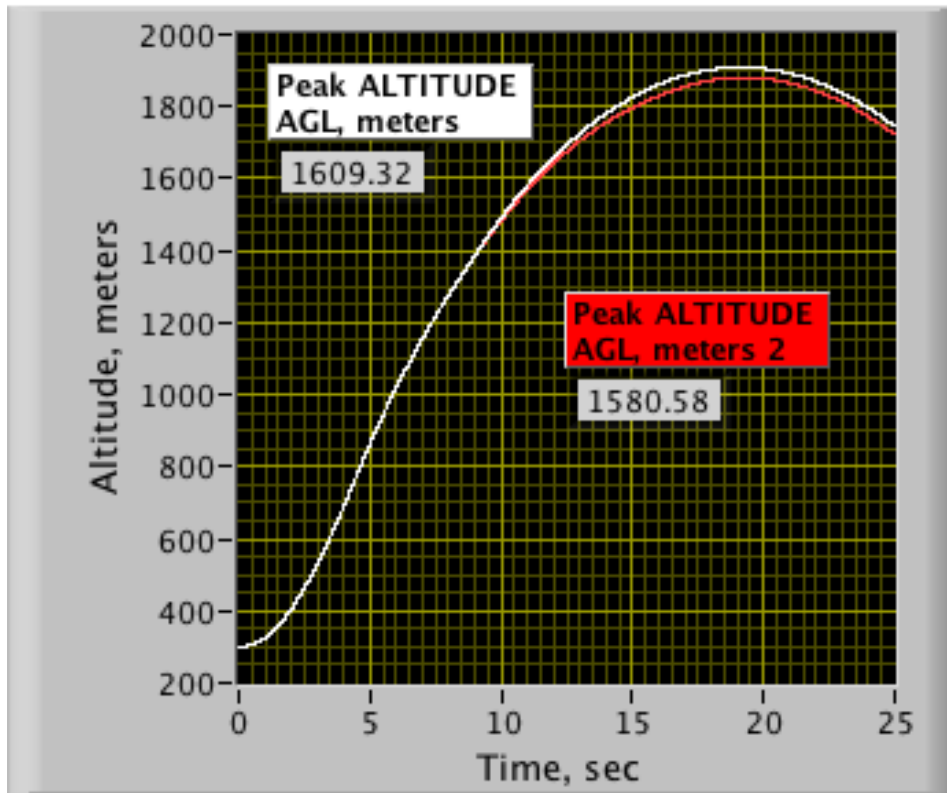
Thrust



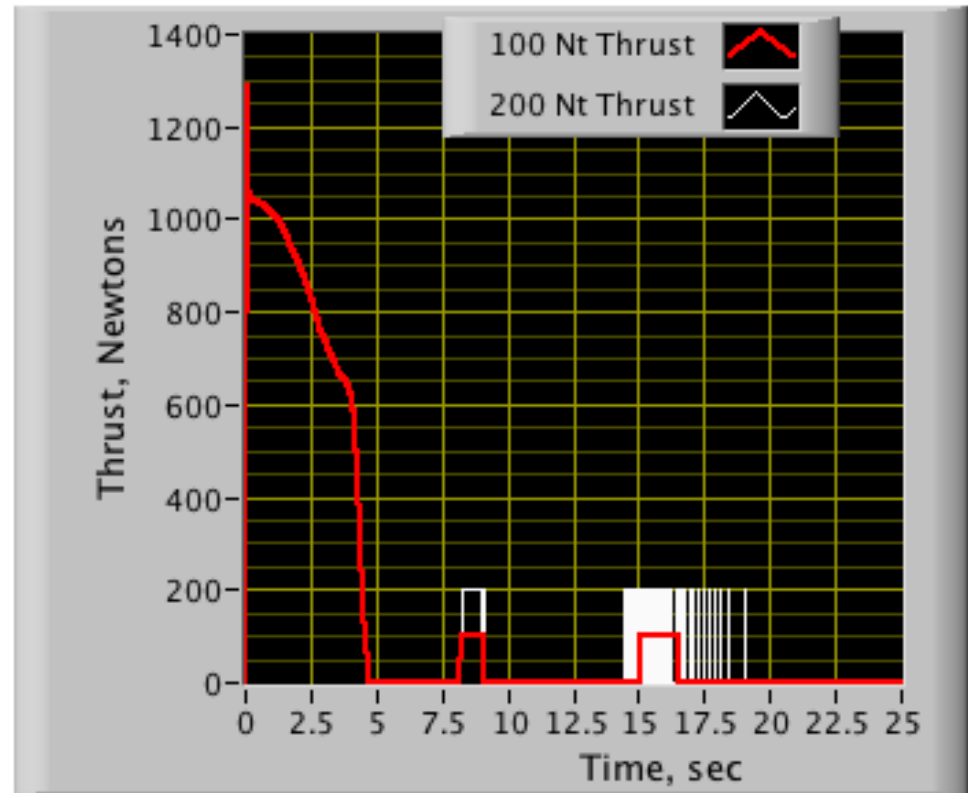
- First (mostly constant) Augmentation Impulse Boosts Energy to “achievable level”
Once we have calculated energy state (using IMU) ... $1706.8\text{ m} = 5600\text{ ft}$
- Second Augmentation Impulse Boost and Maintains Energy level at Desired (Target Level)
Energy Level using Pulsed-modulation ... $1609.32\text{ m} = 5280\text{ ft}$

A Recipe for Energy Management (5)

Altitude



Thrust



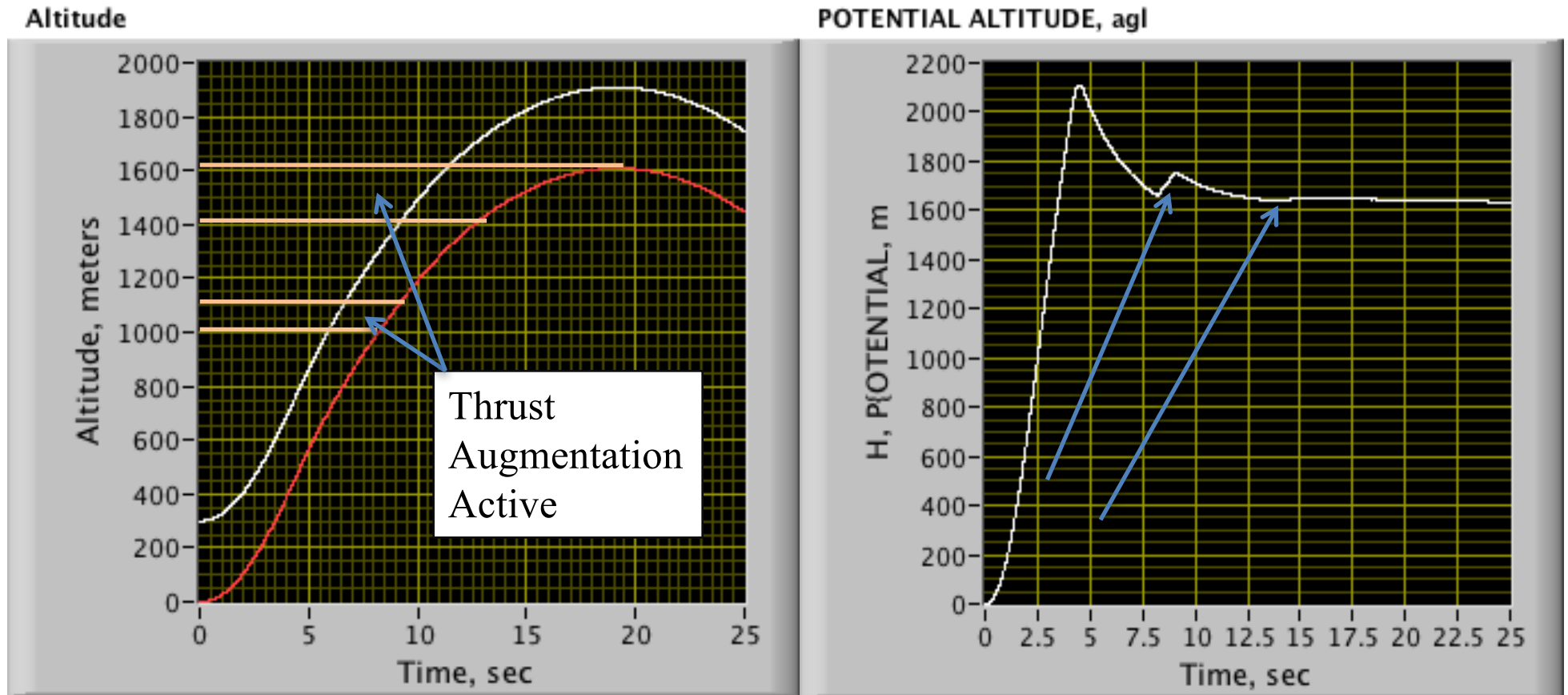
- Lower Augmentation Thrust levels allow for more precise modulation, but are less efficient and must “burn longer”

Waypoint Array



Waypoint	h AGL max, m	Waypoint	h AGL max, m
1	1100	2	1609.32
h AGL min, m	h AGL target, m	h AGL min, m	h AGL target, m
1000	1706.8	1500	1609.32

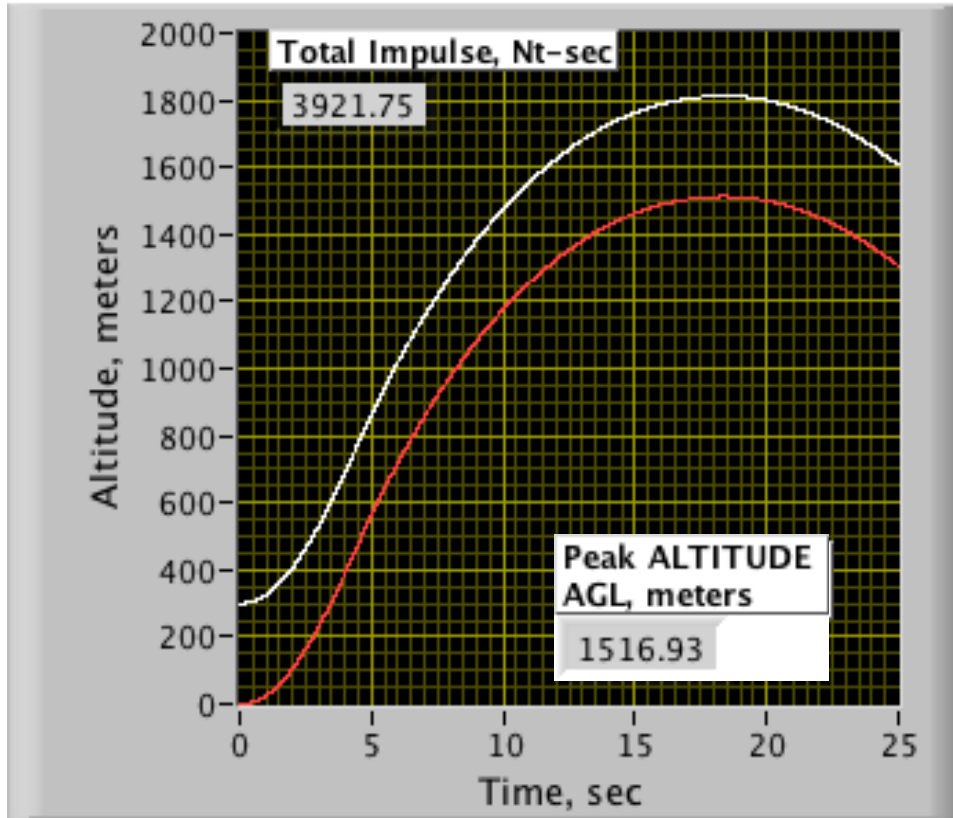
A Recipe for Energy Management ⁽⁶⁾



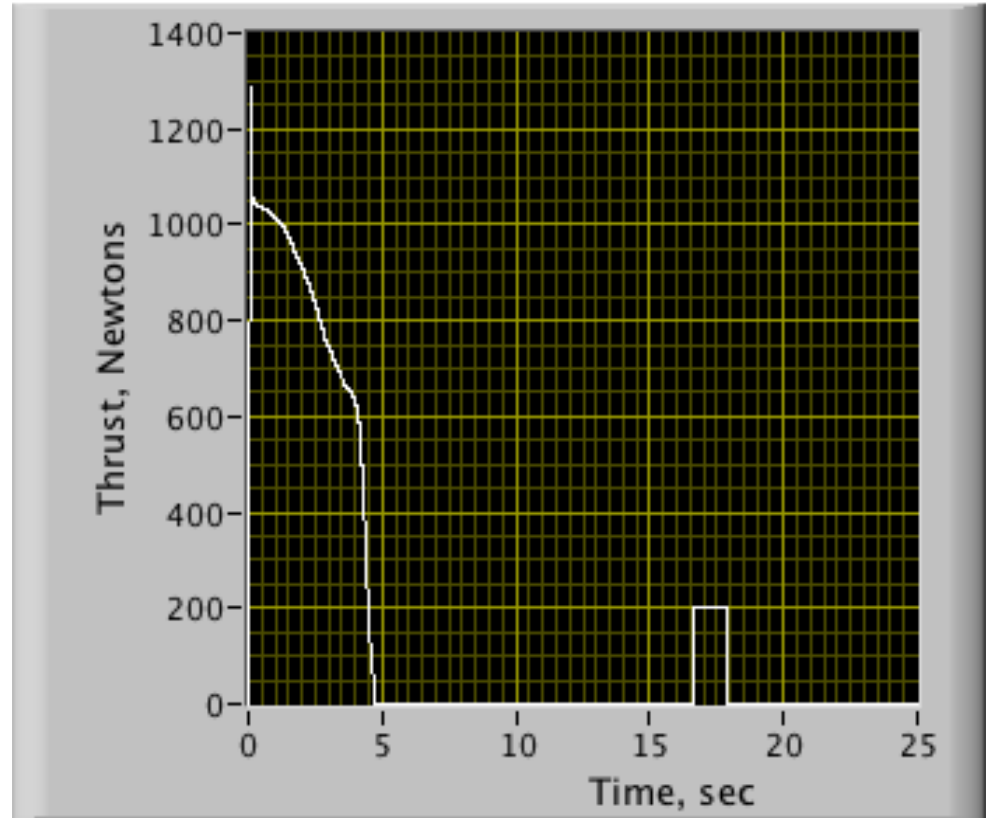
- Early Energy Management is More Effective, But less Precise

A Recipe for Energy Management (7)

Altitude



Thrust



- Single Waypoint Energy Management Near Apogee
- *Insufficient Propellant to hit target*

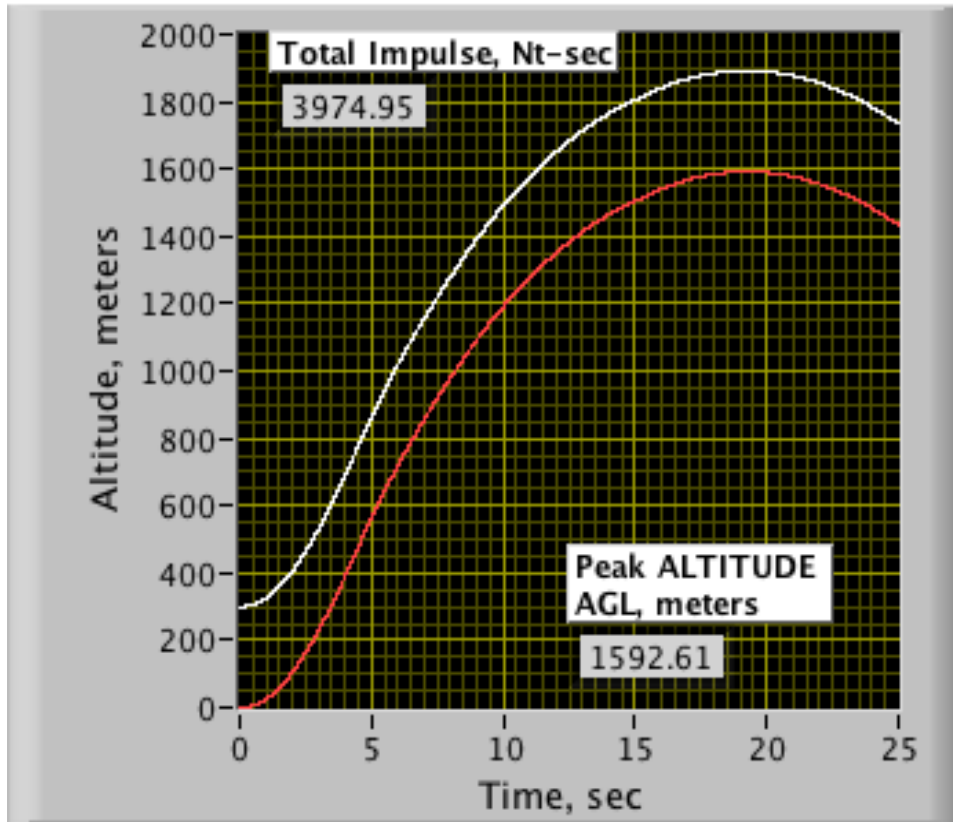


Waypoint Array

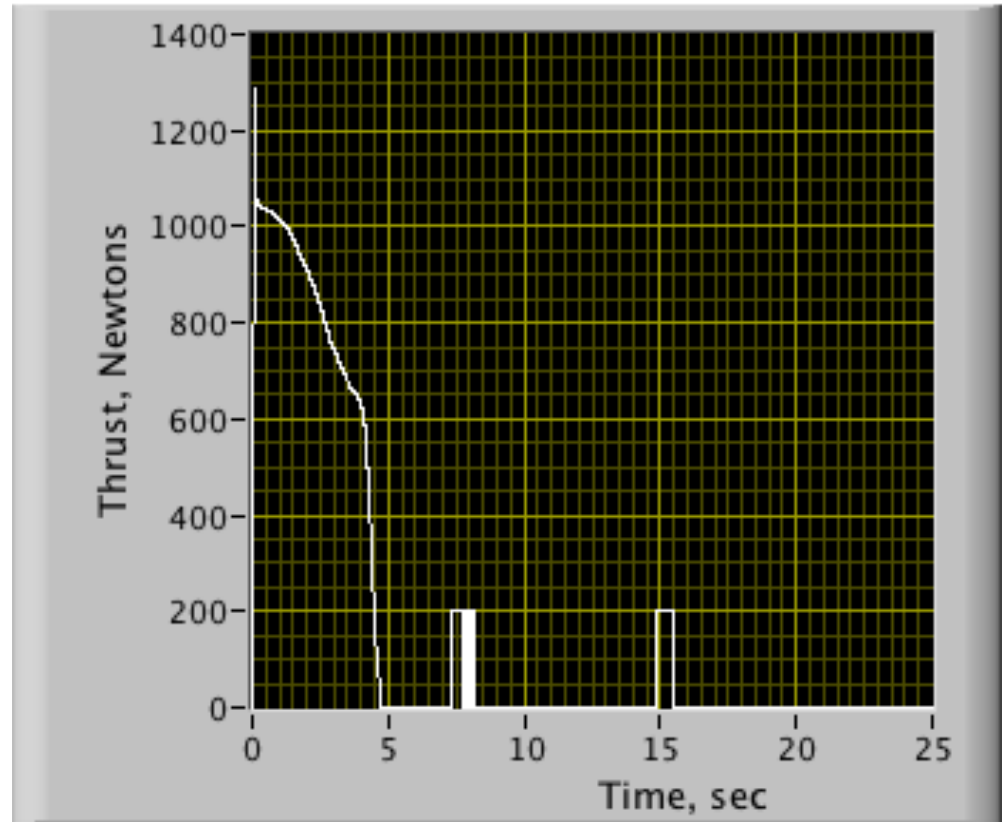
Waypoint	h AGL max, m
1	1609.31
h AGL min, m	h AGL target, m
1500	1609.32

A Recipe for Energy Management (8)

Altitude



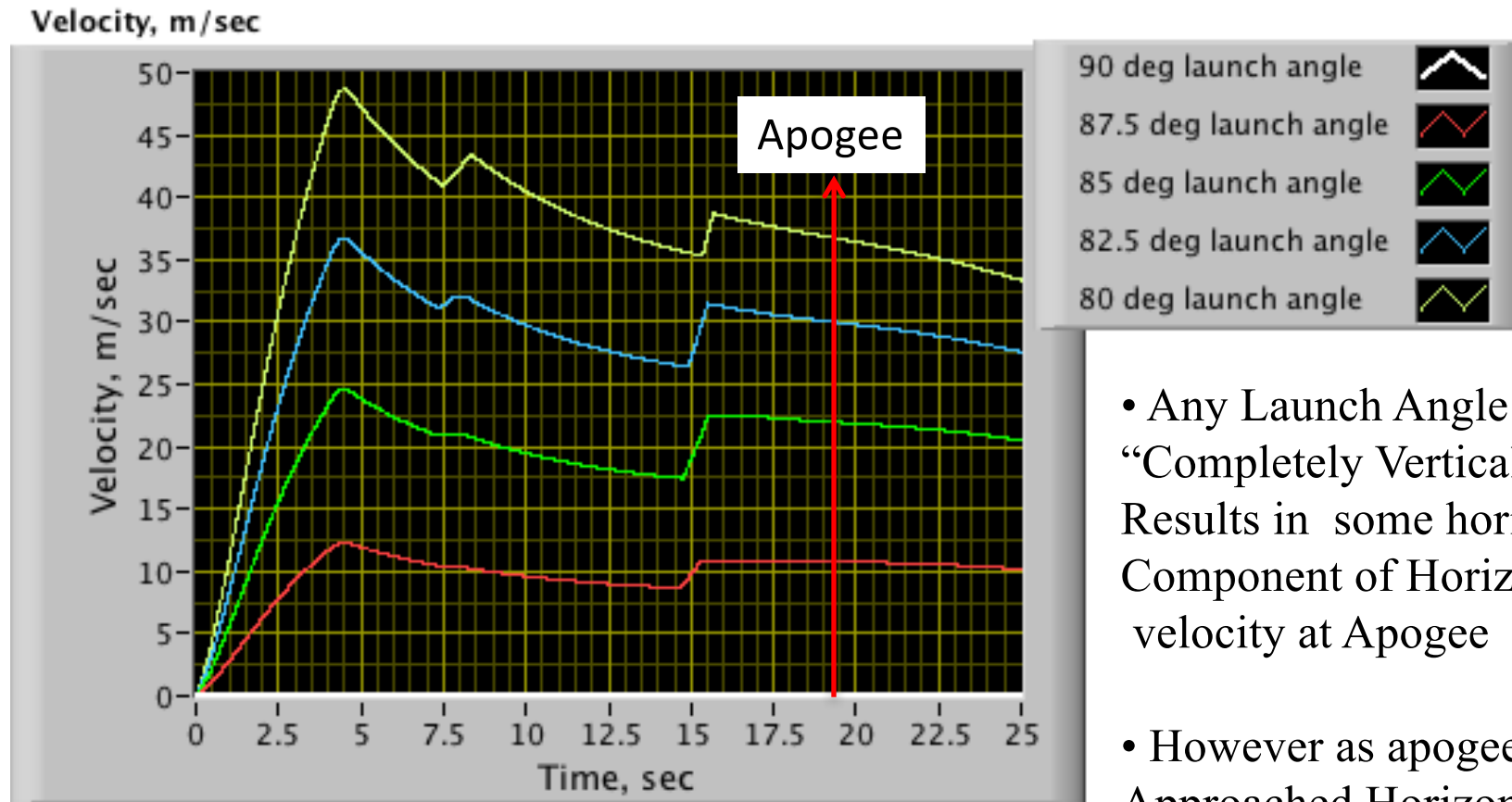
Thrust



- Earlier Implementation of First Waypoint
- Insufficient Accuracy to Hit target

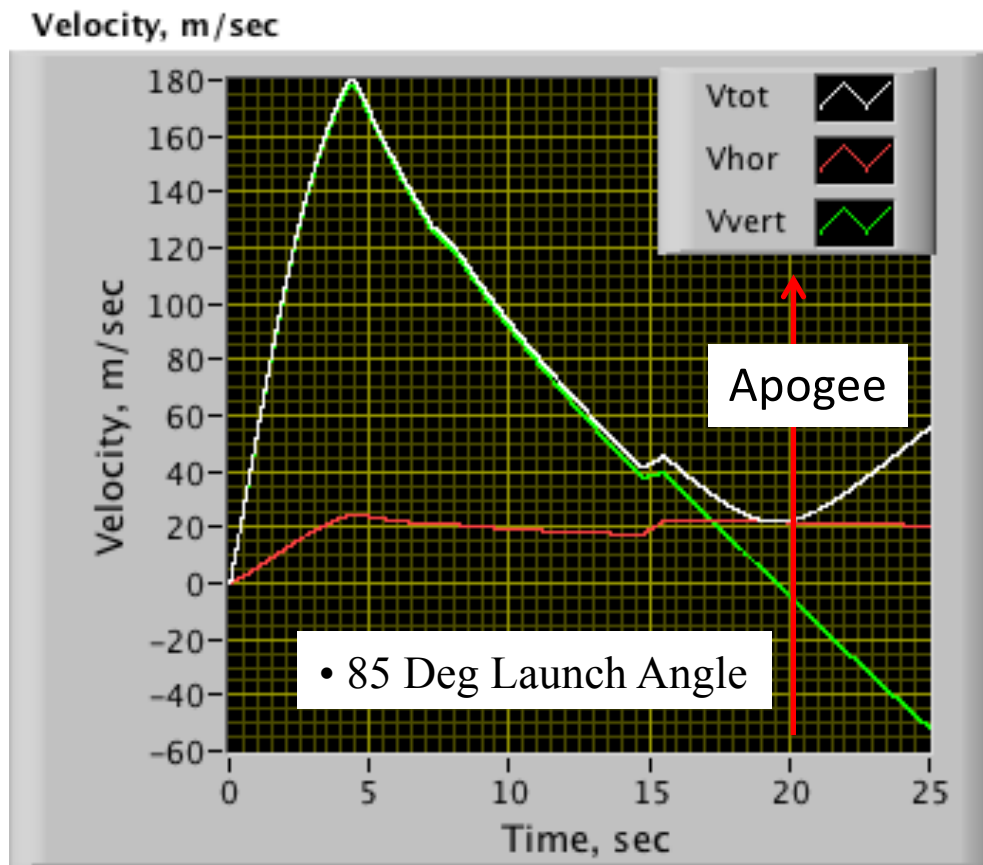
- *There will definitely be a Design “Sweet spot” .. here*

Adjusting Potential Altitude Estimate for Effects of Horizontal Velocity



- Any Launch Angle not “Completely Vertical” Results in some horizontal Component of Horizontal velocity at Apogee
- However as apogee is Approached Horizontal Velocity Component becomes ~ constant

Adjusting Potential Altitude Estimate for Effects of Horizontal Velocity (2)



- Compared to total velocity of Vehicle
Horizontal component ~ constant
Very soon after motor burn out

- $V_{hor_waypoint} \sim V_{apogee}$

$$V_{hor_waypoint} = V_{waypoint} \cdot \cos(\gamma) \approx V_{apogee}$$

$$\begin{aligned} &\gamma = \text{flight path angle} \\ \rightarrow &\tan^{-1} \frac{\dot{h}}{V_{hor}} \end{aligned}$$

Adjusting Potential Altitude Estimate for Effects of Horizontal Velocity (3)

$$h_{apogee} = h_{waypoint} + \left(\frac{V_{waypoint}^2}{2 \cdot g} - \frac{V_{apogee}^2}{2 \cdot g} \right) - \frac{1}{g} \int_{t_{waypoint}}^{t_{apogee}} \frac{\rho \cdot V^3}{\beta} dt =$$

$$= h_{waypoint} + \left(\left(\frac{V_{waypoint}^2}{2 \cdot g} \right)_{vertical} + \left(\frac{V_{waypoint}^2}{2 \cdot g} \right)_{horizontal} - \frac{V_{apogee}^2}{2 \cdot g} \right) - \frac{1}{g} \int_{t_{waypoint}}^{t_{apogee}} \frac{\rho \cdot V^3}{\beta} dt$$

$$\rightarrow \left(\frac{V_{waypoint}^2}{2 \cdot g} \right)_{horizontal} \approx \frac{V_{apogee}^2}{2 \cdot g}$$

$$\rightarrow h_{apogee} = h_{waypoint} + \left(\frac{V_{waypoint}^2}{2 \cdot g} - \frac{V_{apogee}^2}{2 \cdot g} \right) - \frac{1}{g} \int_{t_{waypoint}}^{t_{apogee}} \frac{\rho \cdot V^3}{\beta} dt =$$

$$\rightarrow h_{apogee} = h_{waypoint} + \left(\frac{V_{waypoint}^2}{2 \cdot g} \right)_{vertical} - \frac{1}{g} \int_{t_{waypoint}}^{t_{apogee}} \frac{\rho \cdot V^3}{\beta} dt$$

“0” Near Apogee

Adjusting Potential Altitude Estimate for Effects of Horizontal Velocity (4)

$$\rightarrow h_{apogee} = h_{waypoint} + \left(\frac{V_{waypoint}^2}{2 \cdot g} \right)_{vertical} - \frac{1}{g} \int_{t_{waypoint}}^{t_{apogee}} \frac{\rho \cdot V^3}{\beta} dt$$

$$\rightarrow \boxed{\hat{h}_{potential} = h_{waypoint} + \frac{V_{waypoint}^2 \cdot \sin^2(\gamma)}{2 \cdot g}}$$

- Non-optimal strategy
.. But it works pretty well
- Some potential that non-linear “bang-bang” or Dead-band controller may Be more propellant efficient
- But $\hat{h}_{potential}$ is a critical feedback parameter

continuously estimate ...

$$\boxed{\left(\hat{h}_{potential} \right)_t = h_{(t)} + \frac{V_{(t)}^2 \cdot \sin^2(\gamma_{(t)})}{2 \cdot g_{(t)}}$$

at waypoint...we have a very simple control strategy....

$$\dots \text{if} \left[(h_{min} \leq h \leq h_{max}) \&\& (h < \hat{h}_{potential}) \right]$$

"thrust on"

... else

"thrust off"

Accounting for Drag Losses In Potential Altitude

Ignoring drag At any point along the trajectory ...

$$h_{potential} = h(t) + \frac{V(t) \cdot \sin(\gamma)}{2 \cdot g}$$

$$since \rightarrow V_{hor} = V(t) \cdot \cos(\gamma) \approx constant$$

But because of drag The true apogee will be...

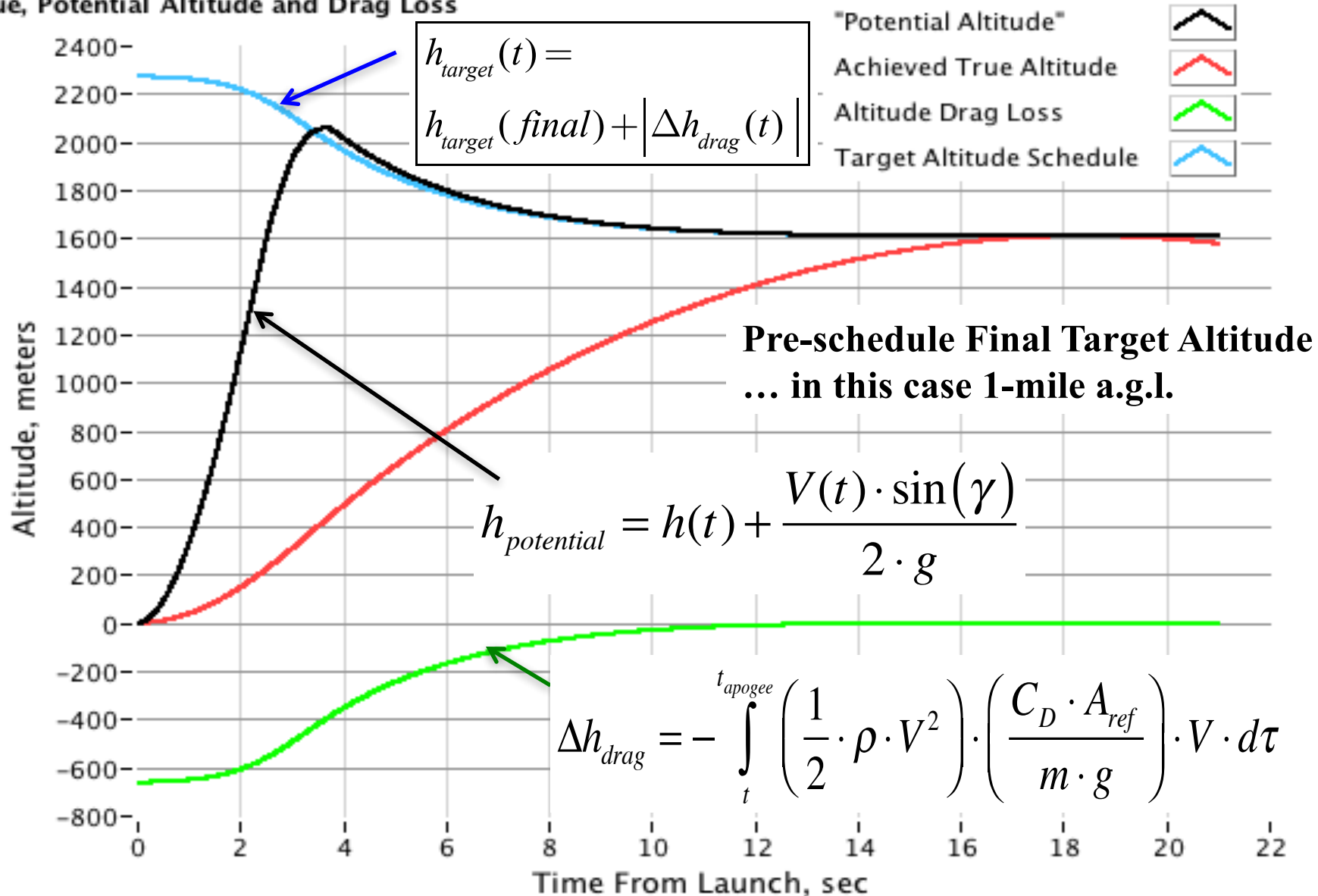
Drag Loss

$$\Delta h_{drag}$$

$$h_{apogee} = h_{potential} - \int_t^{t_{apogee}} \left(\frac{1}{2} \cdot \rho \cdot V^2 \right) \cdot \left(\frac{C_D \cdot A_{ref}}{m \cdot g} \right) \cdot V \cdot d\tau$$

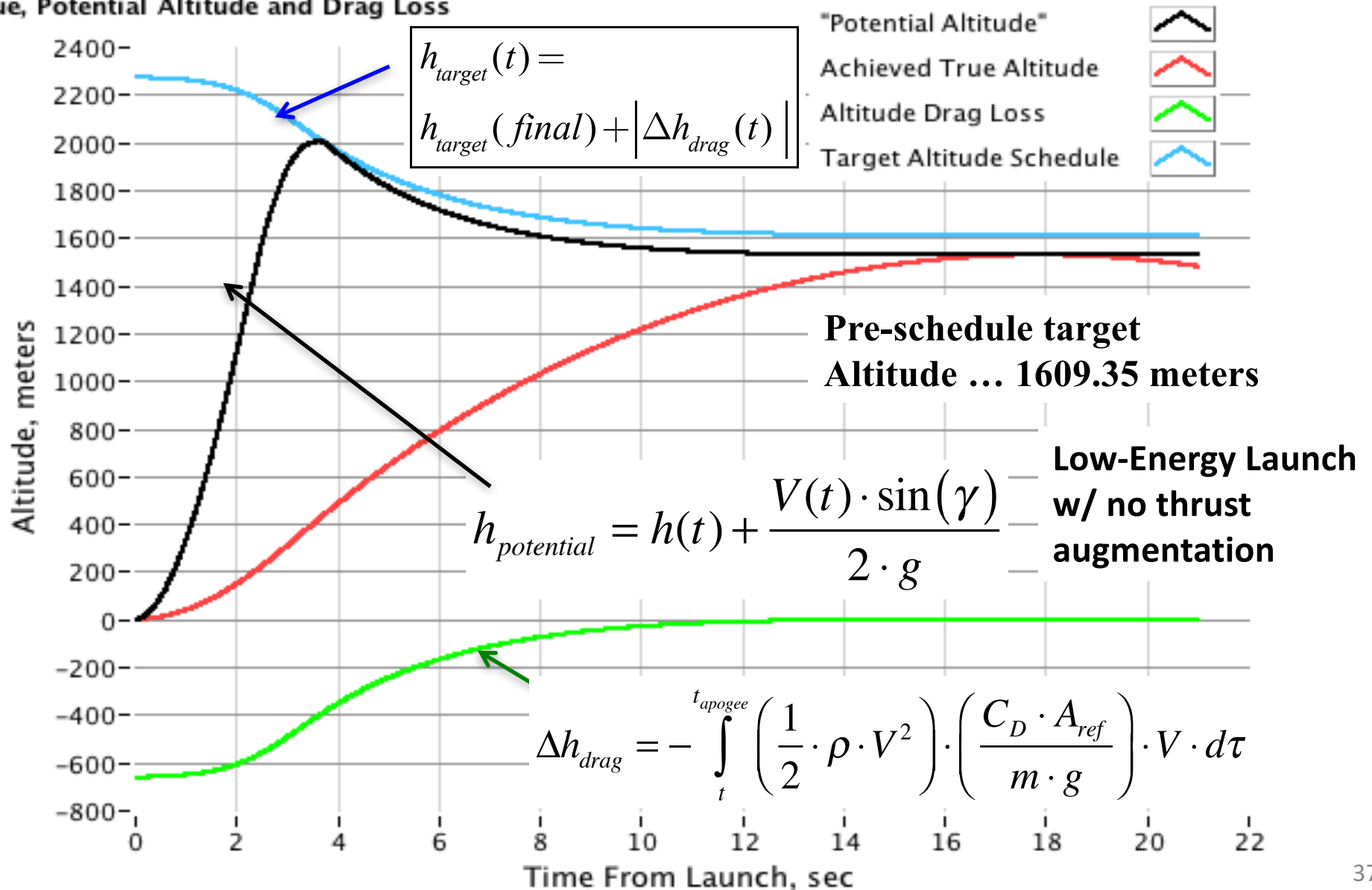
Accounting for Drag Losses In Potential Altitude ₂

True, Potential Altitude and Drag Loss



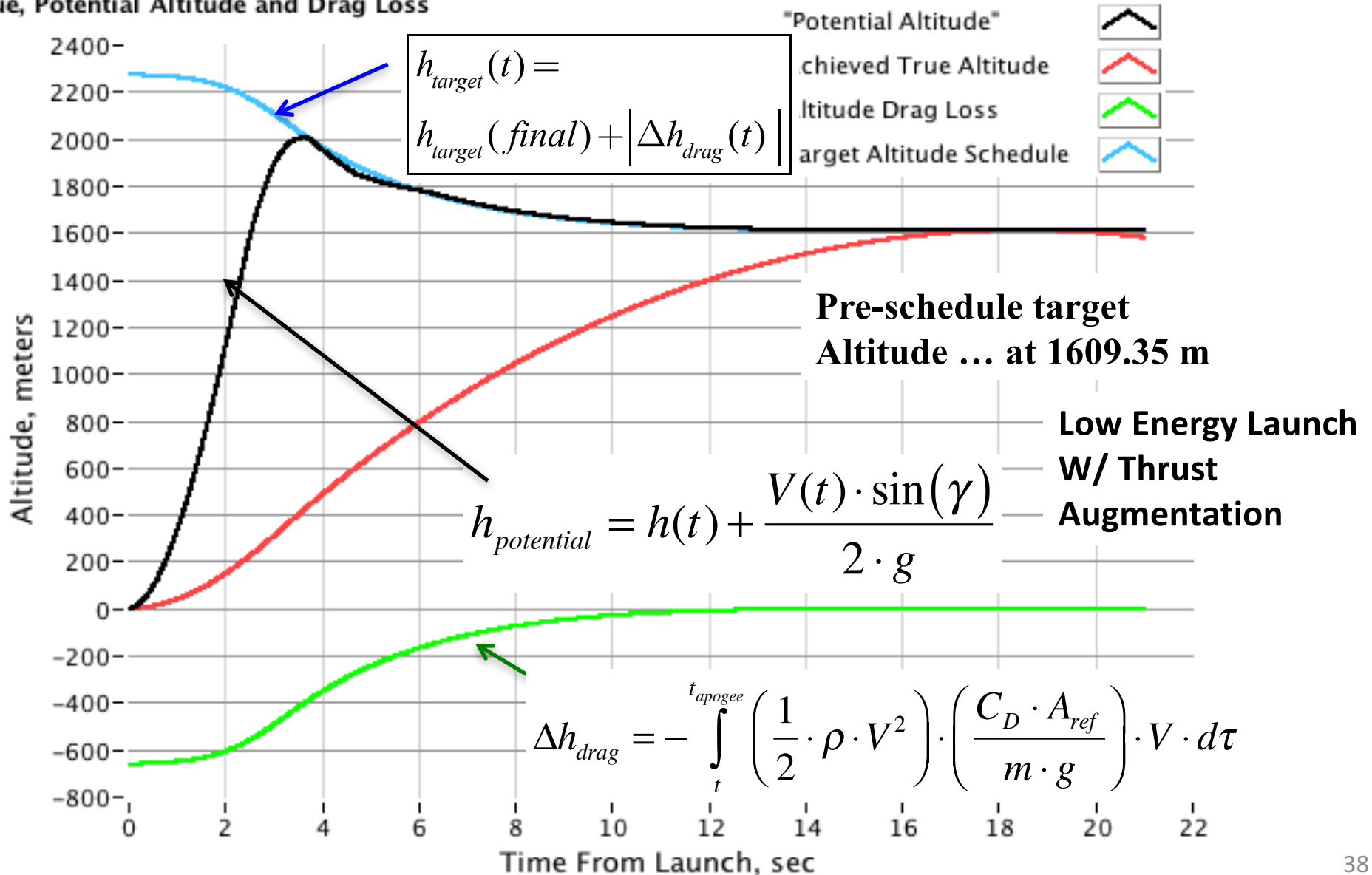
Accounting for Drag Losses In Potential Altitude 4

True, Potential Altitude and Drag Loss

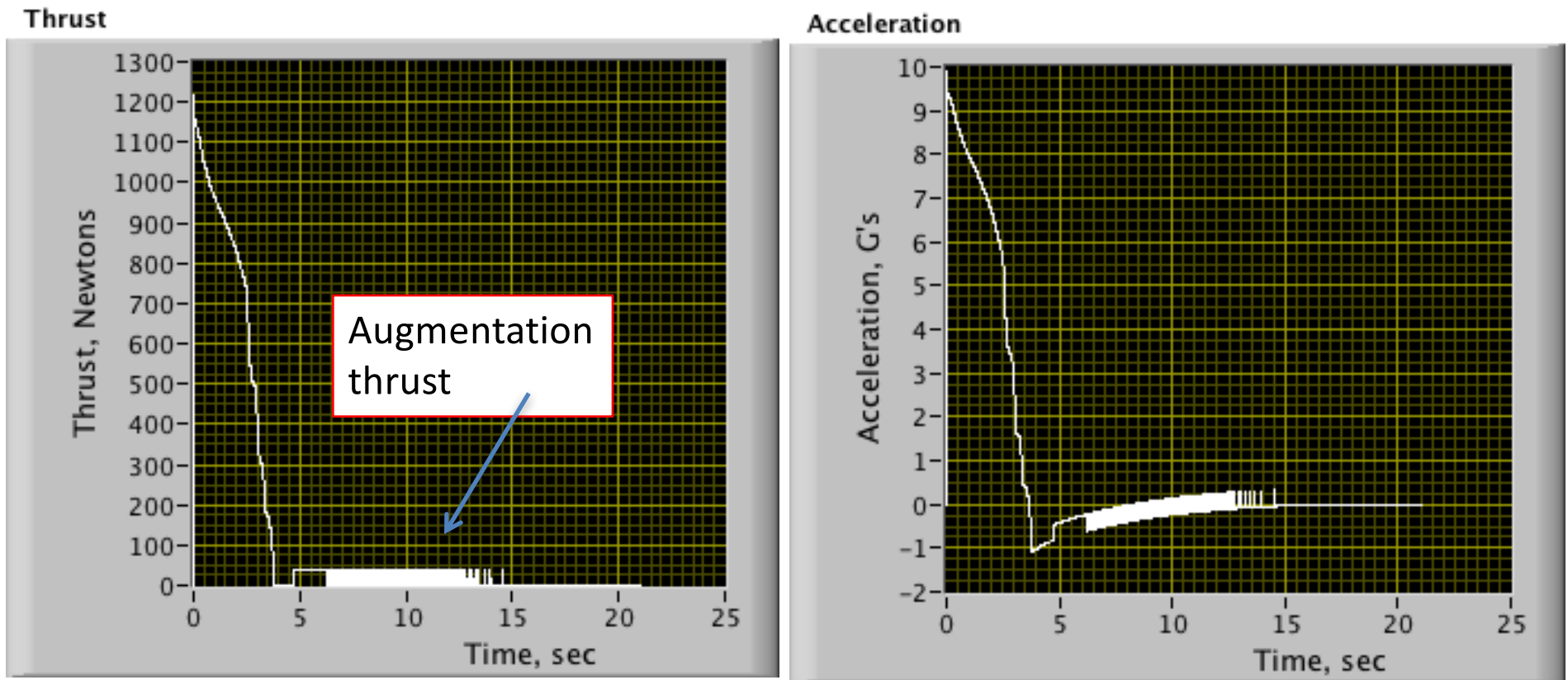


Accounting for Drag Losses In Potential Altitude ₅

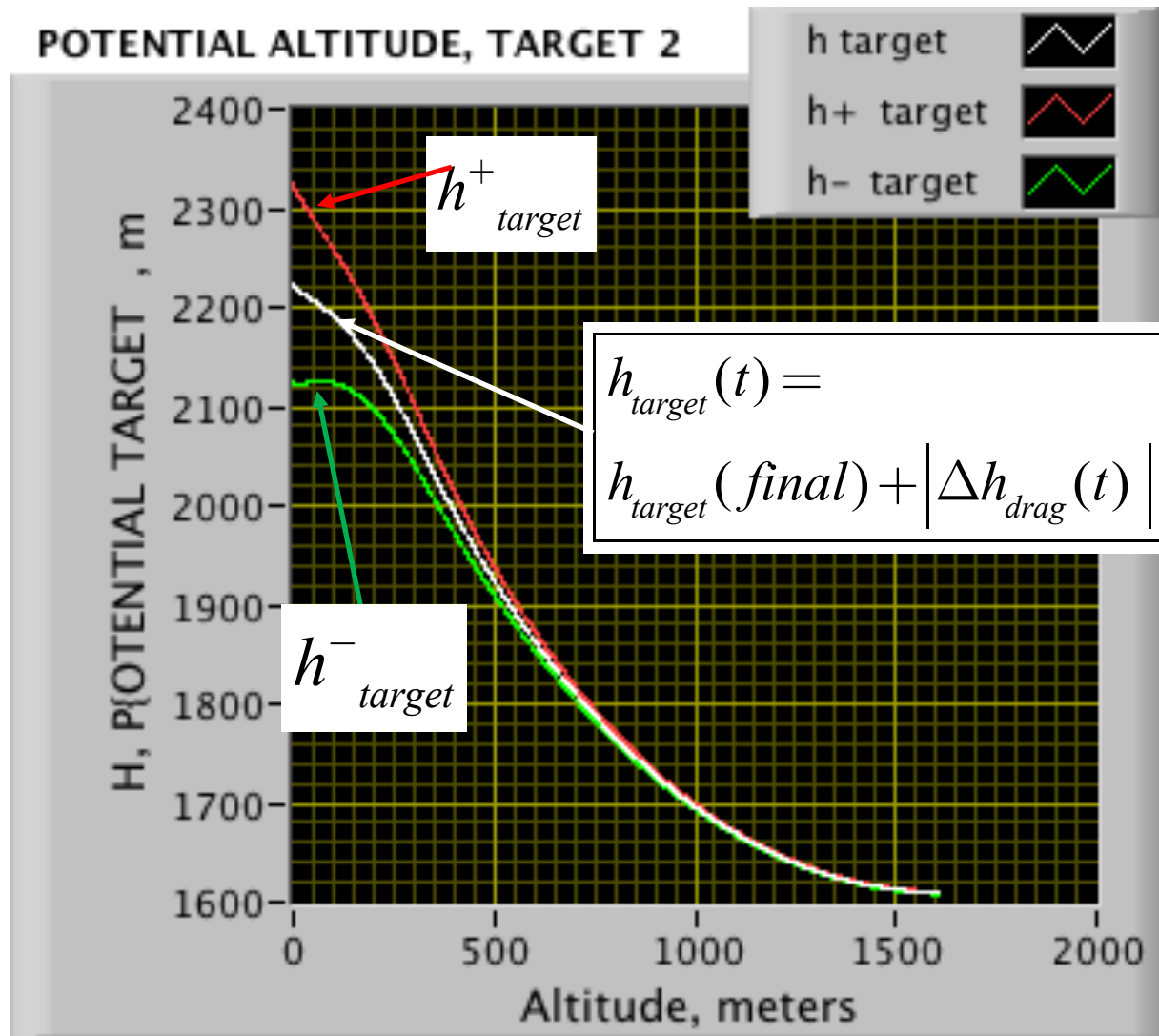
True, Potential Altitude and Drag Loss



Accounting for Drag Losses In Potential Altitude ₆



Energy Management w/ Target Envelope (1)



- Enveloping allows for final position error tolerance while significantly reducing required control activity

$$h_{target}^+(t) = h_{target}(t) + \delta h_h$$

$$h_{target}^-(t) = h_{target}(t) - \delta h_h$$

Energy Management w/ Target Envelope ⁽²⁾

- Use first order decay as a function of altitude for envelope...

$$h_{target}^{\pm} = h_{target} \pm \delta h_t \rightarrow \text{first order decay} \dots \delta \dot{h}_t + \frac{1}{\tau_h} \cdot \delta h_t = \frac{1}{\tau} \delta h_{\max}$$

multiply by $\rightarrow e^{\frac{h}{\tau_h}}$

$$\rightarrow e^{\frac{h}{\tau_h}} \cdot \left(\delta \dot{h}_t + \frac{1}{\tau_h} \cdot \delta h \right) = \frac{e^{\frac{h}{\tau_h}}}{\tau_h} \cdot \delta h_{\max} \rightarrow \frac{d}{dt} \left(e^{\frac{h}{\tau_h}} \cdot \delta h \right) = \frac{e^{\frac{h}{\tau_h}}}{\tau_h} \cdot \delta h_{\max}$$

- Integrate from launch to $h(t)$...

$$\int_{t(0)}^t \frac{d}{ds} \left(e^{\frac{h}{\tau_h}} \cdot \delta h \right) \cdot ds = \int_0^{h(t)} \frac{\delta h_{\max}}{\tau_h} \cdot e^{\frac{h}{\tau_h}} dh \rightarrow \boxed{e^{\frac{h(t)}{\tau_h}} \cdot \delta h(t) - e^{\frac{h(0)}{\tau_h}} \cdot \delta h(0) = \frac{\delta h_{\max}}{\tau_h} \cdot \left(e^{\frac{h(t)}{\tau_h}} \cdot \tau_h - e^{\frac{h(0)}{\tau_h}} \cdot \tau_h \right)}$$

Energy Management Target Envelope ⁽³⁾

- Assuming $h(0) = 0$,

$$e^{\frac{h(t)}{\tau_h}} \cdot \delta h(t) - \delta h(0) = \delta h_{\max} \cdot \left(e^{\frac{h(t)}{\tau_h}} - 1 \right)$$

and Multiply thru by $e^{-\frac{h(t)}{\tau_h}}$

→

$$\delta h(t) = e^{-\frac{h(t)}{\tau_h}} \cdot \delta h(0) + \delta h_{\max} \cdot \left(1 - e^{-\frac{h(t)}{\tau_h}} \right)$$

Collected Target Altitude Envelope

$$\delta h_{(h)} = \delta h_{\max} \cdot \left(1 - e^{-\frac{h}{\tau_h}} \right) + e^{-\frac{h}{\tau_h}} \cdot \delta h_0$$

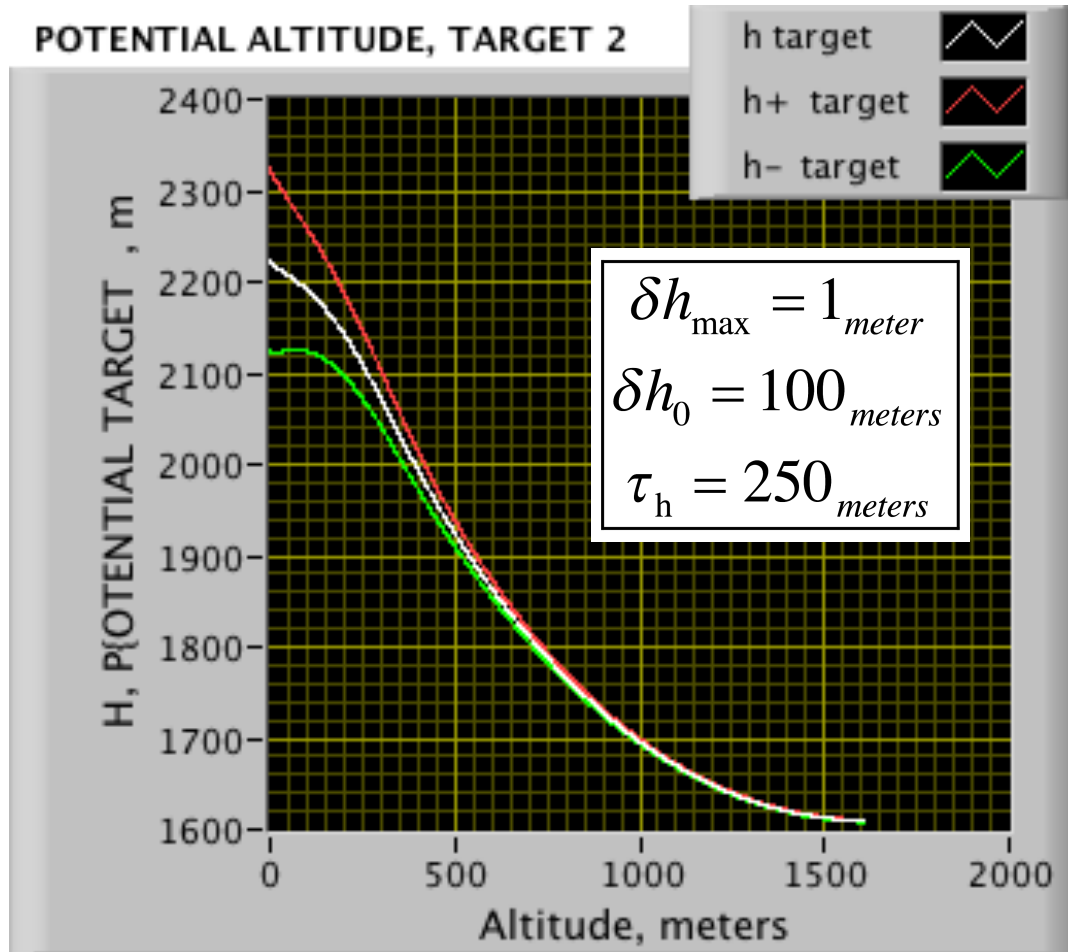
$$h_{\text{target}}^+ = h_{\text{target}} + \left(\delta h_{\max} \cdot \left(1 - e^{-\frac{h}{\tau_h}} \right) + e^{-\frac{h}{\tau_h}} \cdot \delta h_0 \right)$$

$$h_{\text{target}}^+ = h_{\text{target}} - \left(\delta h_{\max} \cdot \left(1 - e^{-\frac{h}{\tau_h}} \right) + e^{-\frac{h}{\tau_h}} \cdot \delta h_0 \right)$$

$\delta h_{\max} \rightarrow$ sets final envelope error
 $\rightarrow \delta h_0 \rightarrow$ sets initial envelope error
 $\tau_h \rightarrow$ sets envelope decay rate

Example Envelopes (1)

POTENTIAL ALTITUDE, TARGET 2



$$\delta h_{(h)} = \delta h_{\max} \cdot \left(1 - e^{-\frac{h}{\tau_h}} \right) + e^{-\frac{h}{\tau_h}} \cdot \delta h_0$$

$$h_{\text{target}}^+ = h_{\text{target}} + \left(\delta h_{\max} \cdot \left(1 - e^{-\frac{h}{\tau_h}} \right) + e^{-\frac{h}{\tau_h}} \cdot \delta h_0 \right)$$

$$h_{\text{target}}^- = h_{\text{target}} - \left(\delta h_{\max} \cdot \left(1 - e^{-\frac{h}{\tau_h}} \right) + e^{-\frac{h}{\tau_h}} \cdot \delta h_0 \right)$$

$\delta h_{\max} \rightarrow$ sets final envelope error
 $\rightarrow \delta h_0 \rightarrow$ sets initial envelope error
 $\tau_h \rightarrow$ sets envelope decay rate

Envelope parameters

Delta Altitude decay, meters

delta h, max, meters

delta h, 0, meters

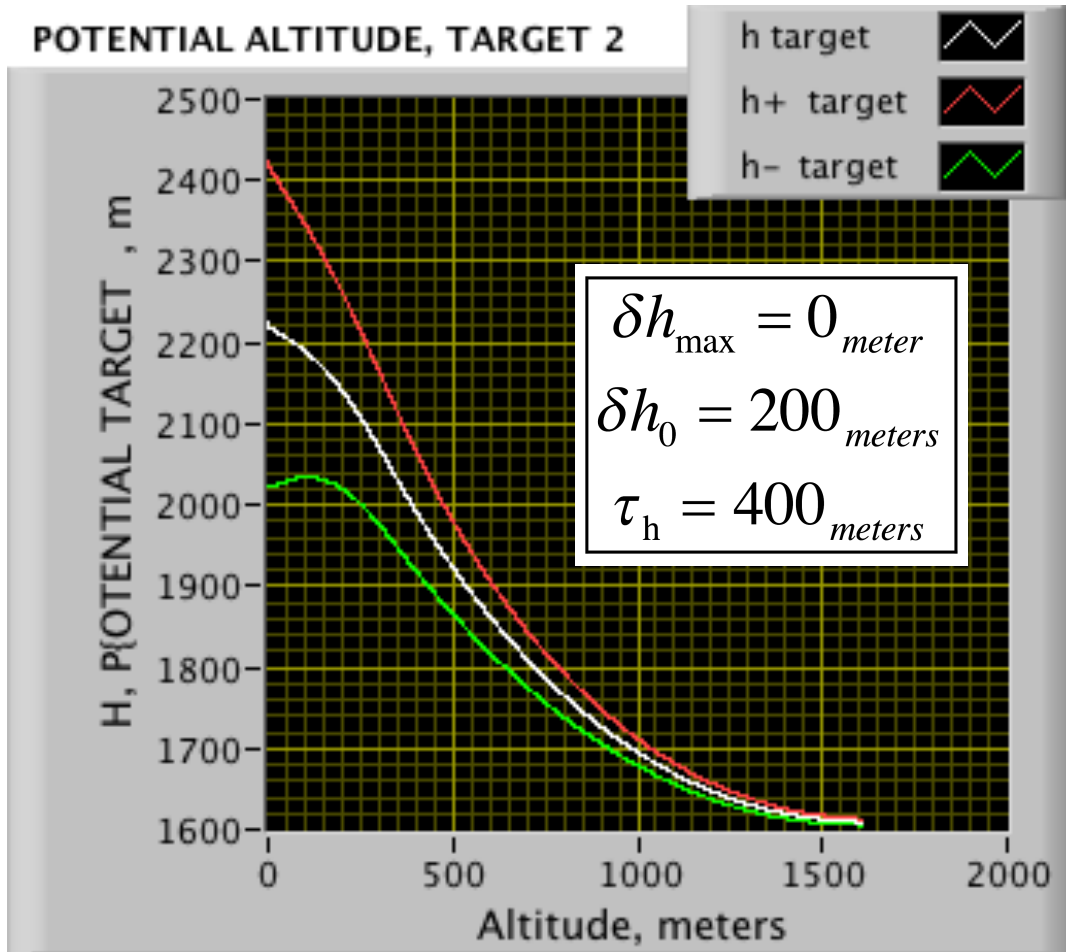
Final
Envelope "Error"

3.61342

HPA Propellant
Margin, %

67.5646

POTENTIAL ALTITUDE, TARGET 2



Envelope parameters

Delta Altitude decay, meters

delta h, max, meters

delta h, 0, meters

Final
Envelope "Error"

3.61342

HPA Propellant
Margin, %

72.0604

$$\delta h_{(h)} = \delta h_{\max} \cdot \left(1 - e^{-\frac{h}{\tau_h}} \right) + e^{-\frac{h}{\tau_h}} \cdot \delta h_0$$

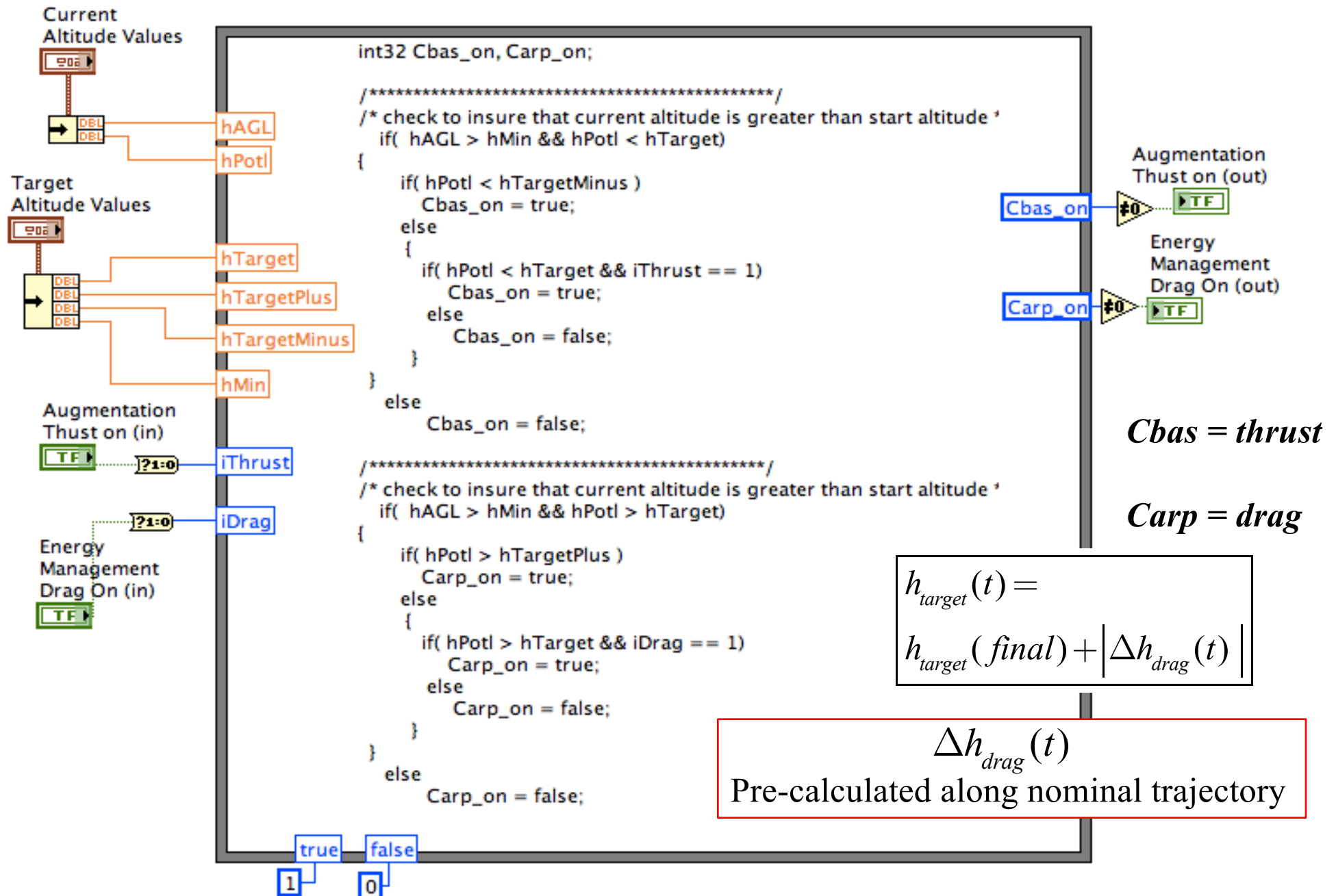
$$h_{\text{target}}^+ = h_{\text{target}} + \left(\delta h_{\max} \cdot \left(1 - e^{-\frac{h}{\tau_h}} \right) + e^{-\frac{h}{\tau_h}} \cdot \delta h_0 \right)$$

$$h_{\text{target}}^- = h_{\text{target}} - \left(\delta h_{\max} \cdot \left(1 - e^{-\frac{h}{\tau_h}} \right) + e^{-\frac{h}{\tau_h}} \cdot \delta h_0 \right)$$

$\delta h_{\max} \rightarrow$ sets final envelope error
 $\rightarrow \delta h_0 \rightarrow$ sets initial envelope error
 $\tau_h \rightarrow$ sets envelope decay rate

- Enveloping allows for final position error tolerance while significantly reducing required control activity

Energy Management Control Logic



Questions??

